Books & Resources

Reinvent Learning in a Connected World

ISTE

iste.org/books

The purpose of ISTE's book publishing program is to promote revolutionary ideas and innovative practices that empower and continually transform learning and teaching in a connected world.

Our products address established industry topics, hot topics and new/emerging areas. They tie effective teaching and leadership strategies directly to the ISTE Standards, providing clear, practical guidance to help educators meet the standards. We work to serve core audiences of K-12 educators and tech coordinators and coaches, while also examining ways to reach young/emerging educators, education leaders and higher-ed educators.

Whether you're a classroom teacher, librarian or district leader, ISTE books are your answer to effective districtwide PD. Bringing ISTE books to all educators or specific teams can help you provide professional development to meet your district's goals or tech initiatives. Books ordered in bulk receive significant discounts and may be eligible for a FREE customized webinar with the book author (subject to scheduling availability). For more information, email books@iste.org.

> " The books give teachers a support they can go back to, and the session for coaches with the author was that extra layer they can use to continue the conversation with teachers and help with implementation. "
>
> – Anne Arroyo, director of curriculum, instruction and assessment, Carmel Clay Schools

Contents

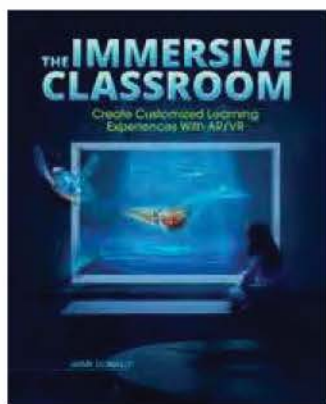**Audiobook**
Select ISTE books now available as audiobooks! Look for this icon to see which ones are available on iste.org or wherever you purchase audiobooks.

Jump Start Guide
Get quick and easy-to-reference information on hot topics with our jump start guides! Great for PD and practical application in the classroom. Look for this icon to see which ones are available on iste.org or wherever you purchase ISTE books.

The Immersive Classroom
Create Customized Learning Experiences With AR/VR

When applied effectively, immersive technology can target students' interests, provide flexibility for a range of skill levels and empower students' choice in their learning. This book highlights the possibilities of immersive technology to make an impact for all student populations. Readers will gain insights into customizing tools through app hacking and app smashing, and discover how pushing the use of augmented reality (AR) and virtual reality (VR) tools beyond their intended purpose can maximize their benefits, helping meet the needs of all students.

An independent education consultant, **Jaime Donally** provides professional development on immersive technology to districts and at conferences. She runs a weekly AR/VR Twitter chat (#ARVRinEDU) and is the author of *Learning Transported* (ISTE, 2018).

$29.99 | October 2020 | 150 pages | 7.5 x 9.25
9781564848178 | **iste.org/ImmersiveClassroom**

> "Using AR and VR can engage our most reluctant students to want to understand the material and dig deeper into the content."
>
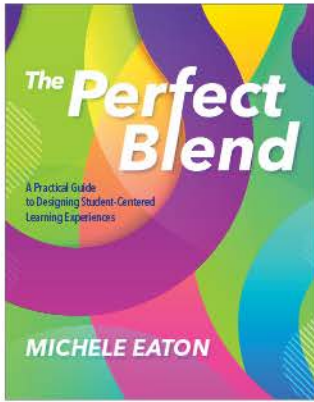> – Jaime Donally

Awesome Sauce
Create Videos to Inspire Students, Engage Parents and Save You Time

The ability to use video to communicate has become a basic element of literacy – inside and outside the classroom. Structured like a cookbook, this playful, fun-to-read guide shows educators how to make simple videos that explain assignments, welcome students to new schools and grades, differentiate lessons for a range of learning levels and more. The book also helps teachers use video to address common issues like enhancing classroom culture and managing parent communication.

Josh Stock is a sixth grade language arts teacher at Santa Fe Trail Middle School in Olathe, Kansas. He's been teaching language arts-related subjects for 10 years, including ninth grade English, sixth to ninth grade reading, reading seminar and newspaper. As an "awesomeness expert," Stock's passion for teaching and enthusiasm for all things learning are contagious.

$29.99 | June 2020 | 136 pages | 7 x 9
9781564848499 | **iste.org/AwesomeSauce**

> The beauty of video creation, like any other art form, is in the ability of the artist/creator to infuse it with personality. The awesome sauce is the piece of YOU that you bring to the video.
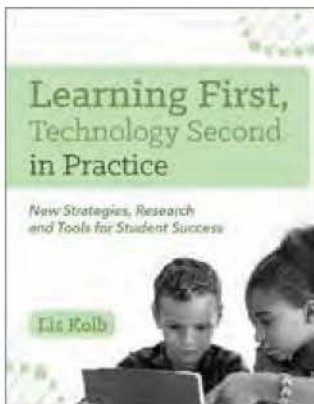>
> – Josh Stock

The Perfect Blend

A Practical Guide to Designing Student-Centered Learning Experiences

Many blended learning initiatives start from the top down and are designed for specific populations or make drastic changes to a school's learning structure. But any K-12 classroom teacher can find ways to leverage blended learning within the four walls of their classroom. All they need is a willingness to rethink their role – moving from content deliverer to architect of learning. In *The Perfect Blend*, author Michele Eaton shows how to take an active role as a designer of learning in the classroom and, in the process, help students find their voices as advocates for their education.

Michele Eaton is the director of virtual and blended learning for the MSD of Wayne Township in Indianapolis, Indiana. She focuses on staff and course development for Achieve Virtual Education Academy and the district's blended initiatives and programs, from elementary to adult education.

$34.99 | May 2020 | 176 pages | 7.5 x 9.25
9781564848178 | iste.org/PerfectBlend

> " Blended learning is no silver bullet, and it can be implemented poorly. However, when carried out with efficacy and an intentional focus on improving instruction, it can lead to incredible academic achievement. "
>
> – Michele Eaton

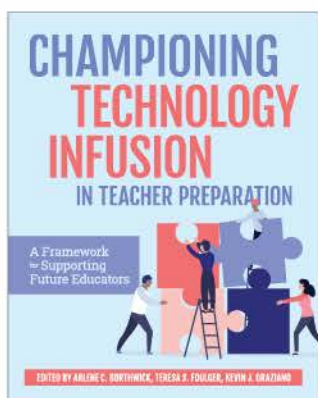## Learning First, Technology Second in Practice

New Strategies, Research and Tools for Student Success

How do we move students from a high-attention, low-commitment to learning with digital devices to a high-attention, high-commitment to learning tasks? Through research into this question, Liz Kolb found that the learning goal – not the tool – is the most important element of a lesson. In response, she developed the Triple E Framework (Engage, Enhance, Extend), which centers on this key understanding.

This book builds on the insights shared in *Learning First, Technology Second*, providing new research and scenarios, as well as an overview of the framework, so readers new to the Triple E can apply what they learn without missing a beat.

Liz Kolb is a clinical associate professor of education technologies at The University of Michigan in Ann Arbor. She has written several books, including *Learning First, Technology Second* (ISTE 2017).

$39.99 | May 2020 | 250 pages | 7.5 x 9.25
9781564848383 | iste.org/TripleEPractice

> " The Triple E Framework is meant to be a coaching tool, a tool to help guide and support you in making instructional choices with technology based on the learning goal and the science of good learning practices. "
>
> – Liz Kolb

Championing Technology Infusion in Teacher Preparation
## A Framework for Supporting Future Educators

Written by 20 experts in the teacher preparation field, this book provides research- and practice-based direction for teacher preparation faculty, administrators, PK-12 school partners and other stakeholders who support programwide technology infusion in teacher preparation. With action steps and "getting started resources" in each chapter, the book is well-adapted for study and planning by collaborative leadership teams at colleges and schools of education.

Arlene C. Borthwick is professor emerita and former associate dean and professor of educational technology at National Louis University in Chicago. She served as chair of the American Association of Colleges of Teacher Education's Committee on Innovation and Technology (2017-2018).

Teresa S. Foulger is an associate professor at Arizona State University in Tempe. She served as president of the ISTE Teacher Education Network (2011-2015) and received the ISTE Making IT Happen award in 2019.

Kevin J. Graziano is a professor of teacher education in the School of Education at Nevada State College in Henderson. He's served as the chair of the Consultative Council for the Society for Information Technology and Teacher Education (SITE).

$54.99 | April 2020 | 280 pages | 7 x 9
9781564848345 | iste.org/InfuseTech
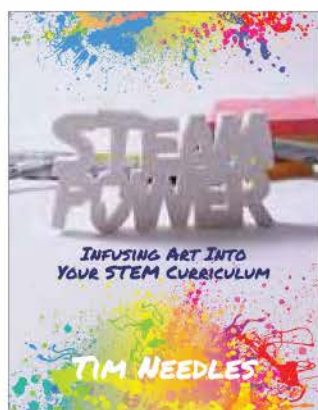
STEAM Power
Infusing Art Into Your STEM Curriculum

From artist/educator Tim Needles comes a fresh and unique approach to STEAM topics, focusing on creativity, innovation and collaboration. This engaging guide includes project ideas and best practices, while providing insight from educators in the field. Technologies covered include: coding, robotics, 3D printing, virtual and augmented reality, photography, video, animation and digital drawing. The book also addresses several different approaches to bringing STEAM learning to the next level, such as global learning, project-based learning, makerspaces and social-emotional learning.
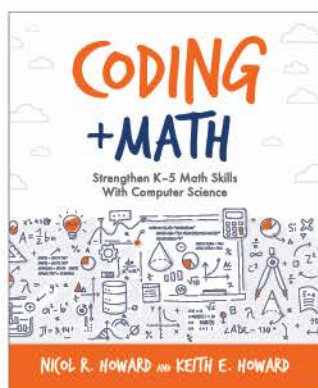
Tim Needles is an artist and educator from Port Jefferson, New York. His work has been featured on NPR and in *The New York Times*, as well as at The Columbus Museum of Art, The Norman Rockwell Museum and The Museum of Fine Arts Houston.

$29.99 | March 2020 | 176 pages | 7 x 9
9781564848215 | iste.org/STEAMPower

" A core element of the STEAM mindset is being aware of your curiosity and encouraging it in others. Even seemingly trivial questions can develop into interesting STEAM projects. "
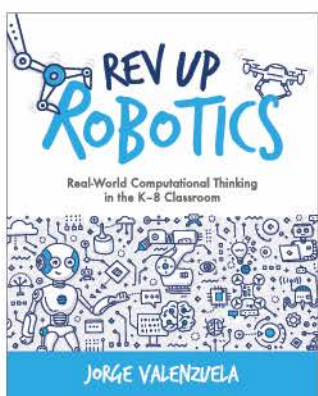
– Tim Needles

Coding + Math
Strengthen K–5 Math Skills With Computer Science

This book offers a deep dive into CS integration for elementary teachers, providing guidelines for designing integrated CS/math curricula. Grounded in research, the book's projects help teachers with the selection and creation of lessons, instructional materials and CS platforms so that they can prepare students for the careers of the future.

Nicol R. Howard, Ph.D., is an assistant professor in the School of Education at the University of Redlands. She's a co-author of the ISTE books *Closing the Gap: Digital Equity Strategies for the K-12 Classroom* and *Closing the Gap: Digital Equity Strategies for Teacher Prep Programs*.

Keith E. Howard, Ph.D., is an associate professor at Attallah College of Education Studies at Chapman University. He previously worked as a mathematics teacher, computer science teacher and technology coordinator in the Los Angeles Unified School District.

$37.99 | April 2020 | 200 pages | 7.5 x 9.25
9781564848253 | **iste.org/CSMath**

> " Leveraging CS interest and engagement to teach mathematics offers young learners an opportunity to make real-world connections between CS and math, while increasing mathematics achievement gains. "
>
> – Nicol & Keith Howard

Rev Up Robotics
Real-World Computational Thinking in the K-8 Classroom

This book takes a cross-curricular approach to showing educators how to begin incorporating robotics in tandem with computational thinking into content area lessons or adapting for electives.

Part 1 covers the basics, defining robotics and sharing real-world applications along with how to teach foundational skills for computational thinking and computer science. Part 2 shows robotics in practice within the context of content areas and features lesson plans mapped to academic and technology standards. Part 3 offers advice on pedagogy and teaching strategies backed by research from the learning sciences, and shares approaches to teaching robotics using project-based learning or as part of after-school clubs or robotics competitions.

Jorge Valenzuela is an adjunct professor at Old Dominion University and the lead coach at Lifelong Learning Defined. He received the ISTE Computer Science Excellence Award and ISTE STEM Excellence Award.

$37.99 | February 2020 | 184 pages | 7.5 x 9.25
9781564848178 | **iste.org/Robotics**

> " The beauty of this book is the guidance it offers educators with little to no past robotics skills. "
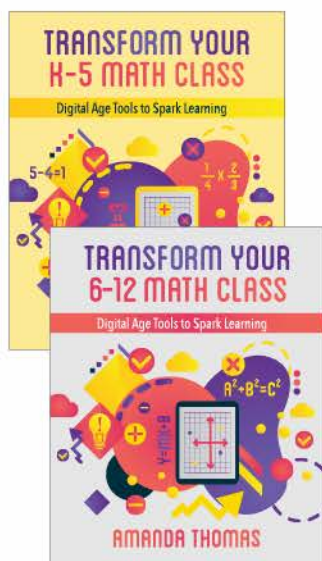>
> – From the Foreword by Jaime Donally

Chart a New Course

A Guide to Teaching Essential Skills for Tomorrow's World

In researching the top skills students need to succeed in the future, author Rachelle Dene Poth identified the following: ability to communicate, work in teams, think creatively, problem-solve and design. This book shows educators how to help students develop these essential skills through authentic, real-world learning experiences, building a pathway for the future of learning and work. Get the tools you need to design more purposeful learning experiences to drive student engagement, promote creativity in learning, model risk-taking and build classroom culture. You'll discover how to weave these activities into instruction, with "5 to Try" ideas for getting started and lessons learned along the way.

Rachelle Dene Poth is an edtech consultant, presenter, author, blogger and teacher. She currently teaches Spanish and a course on emerging tech that covers AR/VR, artificial intelligence, coding, gaming, video animation and more.

$29.99 | February 2020 | 144 pages | 7 x 9
9781564848291 | **iste.org/EssentialSkills**

> " When we encourage students to explore and connect with real-world issues rather than give them a specific direction to follow, we empower them to engage in purposeful, authentic learning. "
>
> – Rachelle Dene Poth

Transform Your Math Class

Digital Age Tools to Spark Learning

Instead of drill-and-practice apps and worksheets, what if technology enabled exploration of math concepts? Instead of screens for disconnected individual learning, what if technology fostered mathematical discourse and collaboration? Instead of a one-size-fits-all approach to teaching mathematics, what if we used technology to differentiate to meet students' diverse needs?

These books pose and unpack the above questions and many more, with detailed classroom examples to illustrate practical strategies for integrating technology in the K-5 and 6-12 math classroom, highlighting opportunities to amplify and transform mathematics teaching through strategic technology use.

Amanda Thomas, Ph.D., is an assistant professor of mathematics education in the Department of Teaching, Learning and Teacher Education at the University of Nebraska–Lincoln.
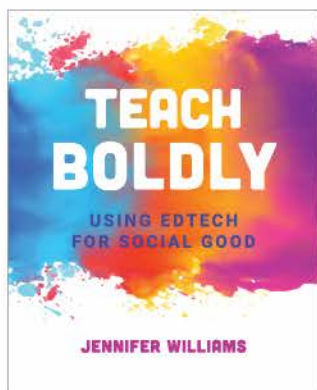
Transform Your K-5 Math Class
$34.99 | December 2019 | 144 pages | 7.5 x 9.25
9781564848024 | **iste.org/MathElementary**

Transform Your 6-12 Math Class
$34.99 | December 2019 | 144 pages | 7.5 x 9.25
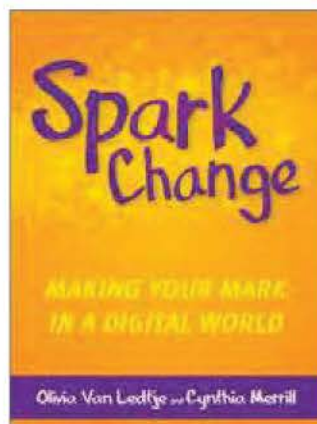**9781564848062** | **iste.org/MathSecondary**

Teach Boldly
Using Edtech for Social Good

Today's students are ready to design, dream and MAKE the future. Teach Boldly is a guide for educators ready to activate positive change in teaching and learning through innovative practices, meaningful use of technology and global collaboration. Through inspirational real-world projects, you'll learn how to create action plans for your classrooms and the global community, explore learning space design through the lens of empathy and amplification of student voice, and discover the power of narrative and the need for storytelling in education and the world.

Jennifer Williams is a professor, school administrator, literacy specialist and classroom teacher. She is co-founder of TeachSDGs, which connects international educators to the Sustainable Development Goals; and Take Action Global, which supports programs that empower students and teachers to take action on social good.

$34.99 | November 2019 | 232 pages | 7.5 x 9.25
9781564847942 | iste.org/TeachBoldly

> " At the heart of innovation and social good are purpose, empathy and a strong desire to make a positive difference in the lives of people. "
>
> – Jennifer Williams

Spark Change
Making Your Mark in a Digital World

Kids can't become changemakers if they aren't empowered to think beyond their own community. Spark Change introduces readers to Liv, a young changemaker empowered to use digital tools to create and share content online. Liv's online sense of agency serves as an example of developing a powerful voice and making global connections that deepen compassion for others. This book shows how connected learning opportunities help students develop an orientation toward social action, leading to a sense of empathy and kindness from interacting with the world.

Olivia Van Ledtje (@thelivbits) is a 12-year-old who is smart about all things sharks. She hopes to be an ichthyologist and work to save sharks all over the world. **Cynthia Merrill** (@cyndisueboo) is a consultant, speaker and teacher dedicated to strengthening literacy experiences for all students. She works throughout the U.S. coaching, training and encouraging administrators and teachers in their practices.

$27.99 | October 2019 | 176 pages | 5.5 x 8.5
9781564847867 | iste.org/SparkChange

> " Spark Change is breaking new ground. It opens eyes to children and young people's view of the world – how they want to engage with it and how they'd like us to work with them to that end, using the tech and media tools of their world. "
>
> – Anne Collier, Net Family News

Watch the video at youtu.be/76IJLINrWs4

> *Teach Boldly* is a superb resource for educators who are looking to incorporate lessons for social good into their classroom and design learning experiences that help students see the impact they can have not only in their classroom or school, but on a global scale.
>
> – Michael Karlin, Ed Tech Roundup

> Kids are naturally curious about the world around them! We want to learn more, care more and love more, and using digital tools allows us do do this.
>
> – Olivia Van Ledtje

These recent releases feature bold ideas from emerging voices, offering inspiration for the young educator or teacher trainer.

For more innovative ideas, tune in to ISTE's author podcast, **Learning Unleashed**, available on iTunes via the BAM Radio Network. See all ISTE podcasts at **iste.org/learn/podcasts**
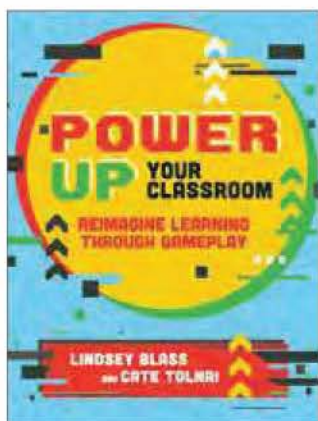
Power Up Your Classroom

Reimagine Learning Through Gameplay

With a uniquely engaging style, *Power Up Your Classroom* helps educators understand the benefits of gamification and game-based learning, and empowers them to design learning experiences that leverage gameplay to increase motivation and engagement, and build classroom community.

Lindsey Blass is the personalized learning environments program manager for San Francisco Unified School District.

Cate Tolnai is the co-founder of #Sketch50, a movement to incorporate visual creativity into learning, and #ConnectedTL, a network for teacher-leaders.

$29.99 | June 2019 | 136 pages | 7 x 9
9781564847980 | **iste.org/PowerUpClassroom**
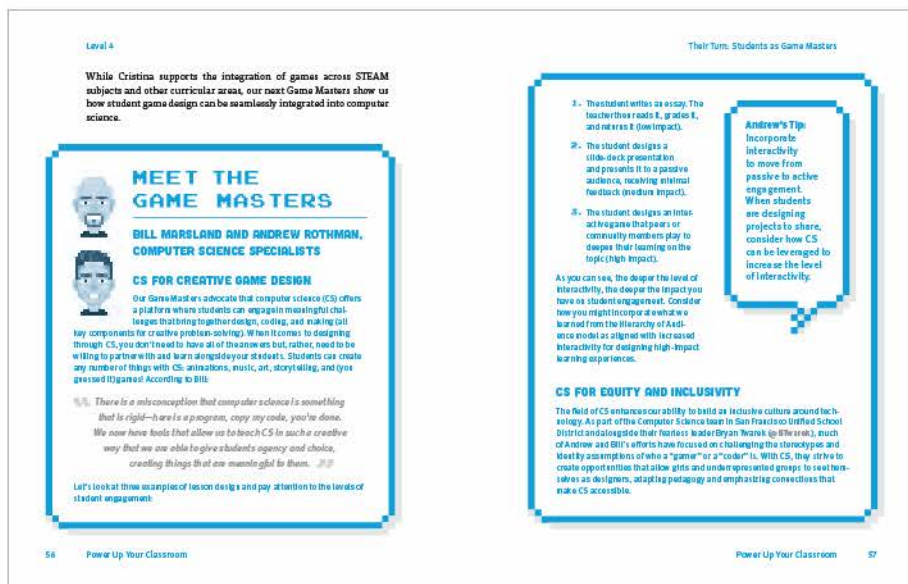
> **"** A must read for any teacher looking to engage their learners and equip them with the skills needed to succeed in the highly connected, world. **"**
>
> – James Sanders, Co-founder of BreakoutEDU
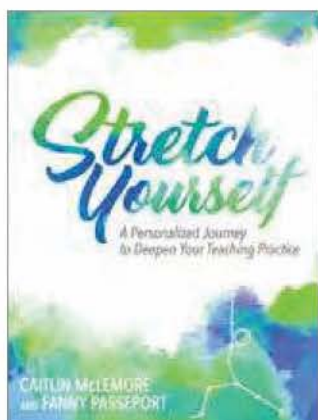
Sketchnoting in the Classroom
A Practical Guide to Deepen Student Learning

Follow along as author Nichole Carter shows how sketchnotes can help students retain new material, develop skills to articulate empathy and build connections to larger concepts. The book offers strategies to help students feel successful, for example, asking them what their brain is telling them, asking how they learn best and encouraging the process through specific note-taking strategies.

The book offers analysis of the brain science behind sketchnoting, including teaching students how to identify patterns and apply them effectively in their sketchnotes; and lesson ideas for sketchnoting across science, social studies, English language arts and math content areas.

Nichole Carter has been a middle school classroom teacher for 11 years, teaching both honors and regular English language arts. She was named a 2015 PBS Digital Innovator and a 2015 Schoology ambassador.

$29.99 | June 2019 | 176 pages | 7 x 9
9781564847775 | **iste.org/Sketchnoting**

" Sketchnotes are a way for students to visualize their learning and communicate their ideas in a new and creative way. "

– Nichole Carter

Watch the video at youtu.be/C2jAcEdiXB4

Stretch Yourself
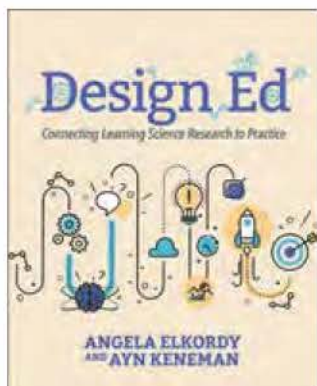### A Personalized Journey to Deepen Your Teaching Practice

In this book, two award-winning young educators from opposite sides of the globe take you on a journey of self-reflection and assessment through three stages: Breathe, Stretch and Meditate. The book covers such topics as developing a sense of self-awareness to achieve excellence and the importance of maintaining balance and persevering in your practice.

Caitlin McLemore is the academic technology specialist at Harpeth Hall School, in Nashville, Tennessee. She was named an ISTE Emerging Leader in 2017 and an ISTE Outstanding Young Educator in 2018.

Fanny Passeport is an educational technology coach at Mercedes-Benz International School in Pune, India. She received the ISTE Edtech Coach PLN award in 2016, was named an ISTE Emerging Leader in 2016 and earned the ISTE Outstanding Young Educator Award in 2017.

$29.99 | January 2019 | 240 pages | 7 x 9
9781564847485 | **iste.org/StretchYourself**

" Only through interacting with content, making mistakes and trying new things can we truly become aware of what there is to learn. "

– From *Stretch Yourself*

These titles include pedagogy and research that would benefit educators as well as those in teacher preparation programs. For more higher ed resources from ISTE, including peer-reviewed research journals, visit **iste.org/highered**.
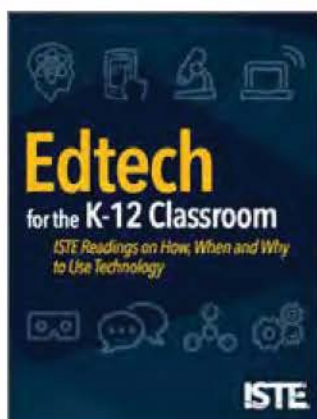
Design Ed
Connecting Learning Science Research to Practice

By combining design thinking methodology with strong theoretical frameworks in the learning sciences, educators can improve learning to help students thrive. This book provides a foundation for the science of learning and learning design, identifying the intersection between theory, design and reflective practice as it relates to applying design thinking to engage digital age learners. Topics covered include educators as learning designers, shaping experiences for digital age learning through digital media and digital environments, design and format of educational interventions, and the role of reflective practice and evaluating the impact on student learning.

Angela Elkordy, Ph.D., is chair and assistant professor, learning sciences, and program director for learning technologies at National Louis University in the Chicago area.

Ayn Keneman, Ed.D., is an associate professor in the National College of Education faculty, early childhood education, at National Louis University.

$44.99 | September 2019 | 240 pages | 7.5 x 9.25
9781564847492 | **iste.org/DesignEd**

" Understand the impact of or modifications needed in design to help reach every learner. "

– Angela Elkordy & Ayn Keneman

## Edtech for the K-12 Classroom
ISTE Readings on How, When and Why to Use Technology

A compilation of articles and resources offering concrete lesson plans, inspiring reflections and advice from edtech experts on how to empower learners using technology, this book was created to empower future teachers to use technology effectively in their classrooms and schools.

Includes a one-year ISTE membership for students enrolled in a university education program.

$39.99 | June 2018 | 122 pages | 7.5 x 9.25
9781564846938 | **iste.org/TeacherPrep**
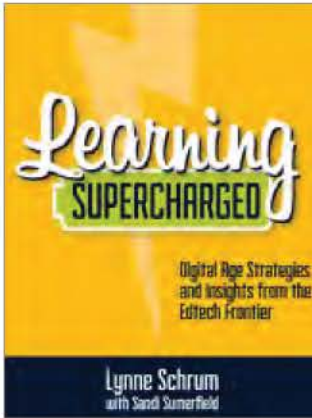
Learning Supercharged
Digital Age Strategies and Insights from the EdTech Frontier

Learning Supercharged looks at emerging approaches and tools, and incorporates professional educators' stories of how and why they have implemented each trend, including information on challenges faced and overcome, how to get started and other resources to explore. The book inspires educators to try new approaches with the understanding that they will devise new ways to synthesize, interpret and implement ideas to fit their context, learners and resources.

Lynne Schrum, Ph.D., is a professor in the Abraham S. Fischler College of Education at Nova Southeastern University in Broward County, Florida.

Sandi Sumerfield, Ed.D., has been a classroom teacher, literacy coach, administrator, adjunct faculty and education consultant.

$39.99 | May 2018 | 248 pages | 7.5 x 9.25
9781564846860 | iste.org/Supercharged

" [The authors] show us what teaching and learning can look like when passion, knowledge, and cooperation are blended with educational technology. "

– From the foreword by Matt Harris
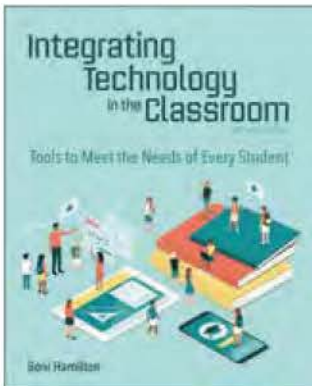
Integrating Technology in the Classroom, Second Edition
Tools to Meet the Needs of Every Student

Teachers possess unique skills, knowledge and experience. So why should their approaches to classroom technology look the same? In this second edition of the popular book *Integrating Technology in the Classroom*, you'll discover technology tools and projects that resonate with your teaching style, classroom context and technology skill level all while helping students achieve academic growth. New in this edition: tools and practices for programming, game creation and augmented and virtual reality; deeper explanation of how to leverage technology to meet multilingual and adaptive needs, and more!

Boni Hamilton, Ph.D., has taught PK-12, undergraduate and adult night school students.

$34.99 | December 2018 | 296 pages | 7.5 x 9.25
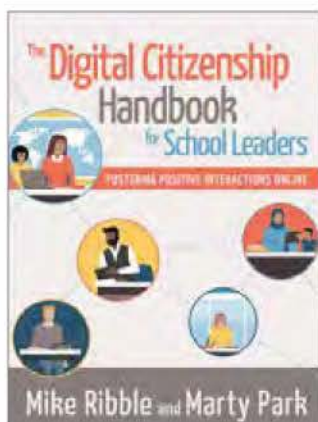9781564847256 | iste.org/IntegratingTech2E

" Digital technology use in the classroom needs to fit your students' needs and interests, your curricular goals and your pedagogical expertise. "
– Boni Hamilton

More Higher Ed Resources

Championing Technology Infusion in Teacher Preparation, page 3
Learning First, Technology Second in Practice, page 2

The Digital Citizenship Handbook for School Leaders
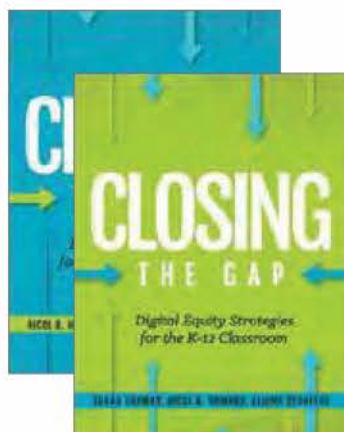### Fostering Positive Interactions Online

This book provides education leaders a strategic road map that demonstrates how to incorporate digital citizenship concepts into the curriculum so that instead of being "one more thing," digital citizenship is threaded into the DNA of how educators teach and work.

Rich with resources and examples, the book features a five-year-plan for developing a digital citizenship program and offers strategies for different roles as well as advice on spreading digital citizenship internationally and the future of digital citizenship.

Mike Ribble has served as a classroom teacher, a secondary school administrator, a network manager and a university instructor. His nine elements of digital citizenship have informed audiences around the world and inspired dialogue around responsible technology use.

Marty Park, Ed.D., is the chief digital officer with the Kentucky Department of Education where he focuses on strategic implementations and experience design of emerging technologies for learning.

$37.99 | June 2019 | 320 pages | 7.5 x 9.25
9781564847829 | **iste.org/DigCitForLeaders**

> " Based on the belief that digital citizenship requires a new kind of leadership to help establish digital citizenship as a positive, reflective force in the lives of our children, [the authors] provide theoretical and practical guidance for navigating the future. "
>
> – From the Foreword by Jason Ohler

Closing the Gap
Digital Equity Strategies for Teacher Prep Programs

This book informs teacher education programs and future research, providing positive examples and recommendations for educational technology leaders and educators on moving toward digital equity in K-12 and teacher education.

$29.99 | November 2018 | 152 pages | 5.5 x 8.5
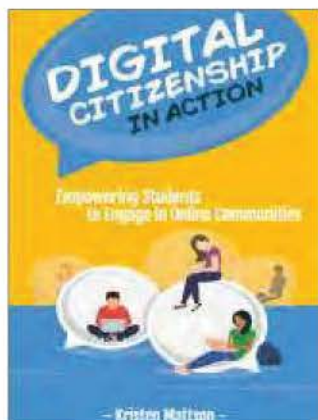9781564847133 | **iste.org/DigEquityTeaching**

Closing the Gap
Digital Equity Strategies for the K-12 Classroom

This book provides teachers and coaches with concrete, evidence-based strategies and advice on addressing challenges such as access, connectivity, limited resources, the digital divide and the homework gap.

Nicol R. Howard, Ph.D., is an assistant professor in the School of Education at the University of Redlands. **Sarah Thomas**, Ph.D., is an educator and the founder of the EduMatch movement, a project that empowers educators to make global connections across common areas of interest. **Regina Schaffer** is a technology specialist for the Middletown Township School District in New Jersey.

$27.99 | April 2019 | 120 pages | 5.5 x 8.5
978156484717 | **iste.org/DigEquityK12**

> " This book should be essential reading for all educators. It identifies a largely unrecognized issue in modern education and thoughtfully lays out clear and actionable steps to address it. "
>
> – Jennie Magiera
> author of *Courageous Edventures*

Digital Citizenship in Action
Empowering Students to Engage in Online Communities

Discover practical ways to take digital citizenship lessons beyond a conversation about personal responsibility so that you can create opportunities for students to become participatory citizens, actively engaging in multiple levels of community and developing relationships based on mutual trust and understanding with others in these spaces.

Kristen Mattson, Ph.D., is a high school library media center director in Aurora, Illinois, where she partners with teachers to integrate digital literacy, research skills, creation and innovation into the classroom.

$24.99 | October 2017 | 134 pages | 5.5 x 8.5
9781564843937 | **iste.org/DigCitAction**

Digital Citizenship in Action
6 Tips for Awesome Online Discussions

Based on the book *Digital Citizenship in Action*, this fun, colorful poster highlights best practices for students to have productive conversations online. A great addition to any grade 6-12 classroom! (Ships in a tube for protection.)

$6.99 | 16 x 20
9781564847577 | **iste.org/DigCitActionPoster**
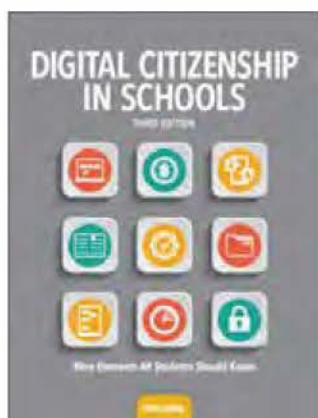
Digital Citizenship in Schools, Third Edition
Nine Elements All Students Should Know

In this essential exploration of digital citizenship, Mike Ribble provides a framework for asking what we should be doing with respect to technology to become productive and responsible users of all digital technologies. This updated edition addresses changes to the technology landscape, new tools and devices, and shares guidance for professional development.

$36.99 | September 2015 | 212 pages | 8.5 x 11
978156484364 | **iste.org/DigCit3E**

> **"** Mike Ribble's book provides the perfect road map to help us navigate through the maze of opportunities and responsibilities that digital citizenship presents. **"**
>
> – From the foreword by Jason Ohler
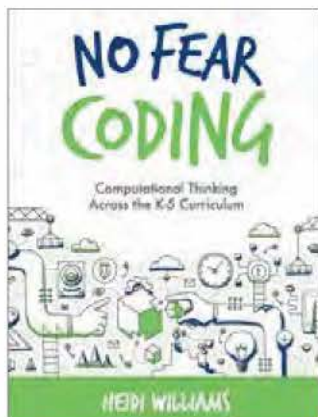
More Resources for Digital Citizenship

Spark Change, page 6
Teach Boldly, page 6

Computational Thinking and Coding in the Classroom Series
This series shares ideas and resources for infusing coding and computational thinking into everyday instruction.

No Fear Coding
Computational Thinking Across the K-5 Curriculum

No Fear Coding shows K-5 educators how to bring coding into their curriculum by embedding computational thinking skills into activities for every content area — helping students prepare for coding in the middle grades as they build their knowledge.

Heidi Williams is a passionate coding and computational thinking advocate with over 25 years of experience in education.

$37.99 | June 2017 | 168 pages | 7.5 x 9.25
9781564843876 | **iste.org/CodingKto5**
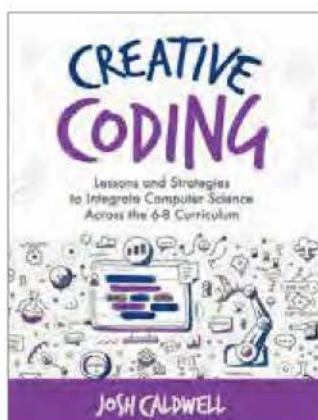
Creative Coding
Lessons and Strategies to Integrate Computer Science Across the 6-8 Curriculum

This book helps classroom teachers in core content areas develop activities and projects to encourage computational thinking and coding skills, and build bridges between those skills and practice.

Josh Caldwell is a K-8 education program manager for Code.org where he develops curriculum that brings the beauty of computer science to K-8 students.

$37.99 | June 2018 | 138 pages | 7.5 x 9.25
9781564846761 | **iste.org/Coding6to8**

" This is a great book giving actionable lessons and advice. Caldwell is correct in that this is not a book to learn to code [, but if you are] looking for authentic ways to integrate coding into your classroom, this is a must buy. "

– The Paperless Trail

More Titles in the Computational Thinking and Coding in the Classroom Series

Coding + Math, page 4
*Rev Up Robotics*, page 4
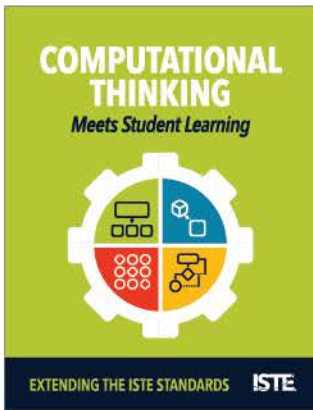
Computational Thinking Meets Student Learning
Extending the ISTE Standards

Kiki Prottsman

The information in this guide will provide a framework and structure to build creative learning opportunities in CT and increase students' ability to adapt to unfamiliar challenges, allowing for more success with innovative lesson plans.

$14.99 | January 2019 | 24 pages | 8.375 x 10.875
9781564847614 | iste.org/CTLearning
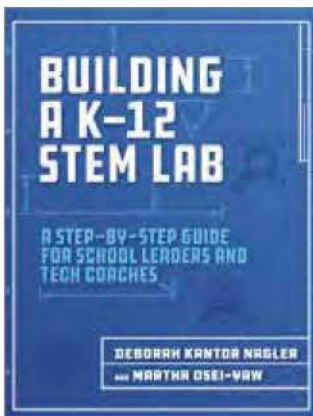
Building a K-12 STEM Lab
A Step-by-Step Guide for School Leaders and Tech Coaches

This book addresses the challenges of establishing a successful STEM lab from the perspective of the leader, identifying opportunities for capacity building and ensuring equal access and equity for all students. The book also covers key issues in building a STEM Lab, provides step-by-step guidelines to meet the diverse needs of a wide range of educational environments, and includes vignettes from schools that have successfully established STEM labs.

Deborah Nagler, Ed.D., is an adjunct professor of educational technology at New Jersey City University.

Martha Osei-Yaw, Ed.D., is principal of Alexander D. Sullivan Elementary School, a bilingual STEM model school in New Jersey, and an adjunct professor at New Jersey City University.

$34.99 | November 2018 | 152 pages | 7.5 x 9.25
9781564847003 | iste.org/STEMLab
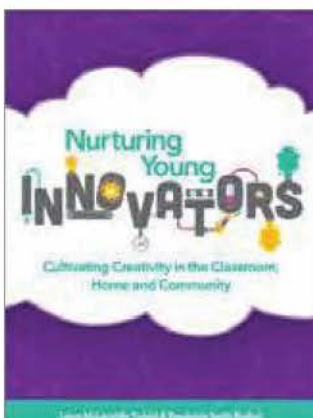
Nurturing Young Innovators
Cultivating Creativity in the Classroom, Home and Community

This book shows PK-5 teachers how to engage families and communities in activities that create environments where creativity, innovation and collaboration are fostered and where technology is used to redefine learning and promote responsible risk-taking.

Laura McLaughlin Taddei is an associate professor of education at Neumann University in Aston, Pennsylvania, and a professional development speaker in higher education and PK-12 settings.

Stephanie Smith Budhai is an associate professor and director of graduate education at Neumann University in Aston, Pennsylvania.

$29.99 | August 2017 | 182 pages | 7.5 x 9.25
9781564843906 | iste.org/NurturingLearners
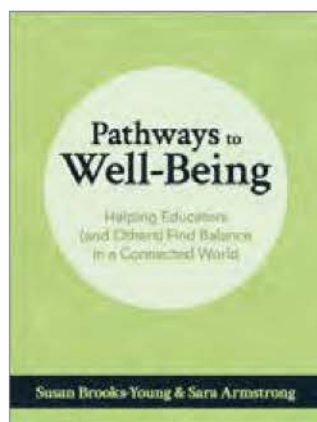
Pathways to Well-Being
Helping Educators (and Others) Find Balance in a Connected World

This book offers suggestions for how to address the unexpected consequences of technology use and increase positive connections. The book includes connections to the ISTE Standards, real-world applications, reflection questions and resources to help readers make healthy changes.

Susan Brooks-Young has authored several books and has 38 years of experience in PK-12 education as a teacher, school administrator and professional development provider.

Sara Armstrong, Ph.D., has written a number of books and articles on education topics and has over 45 years of experience in PK-12 education as a teacher, principal, curriculum developer and professional development provider.

$27.99 | February 2019 | 128 pages | 5.5 x 8.5
9781564847690 | iste.org/FindBalance
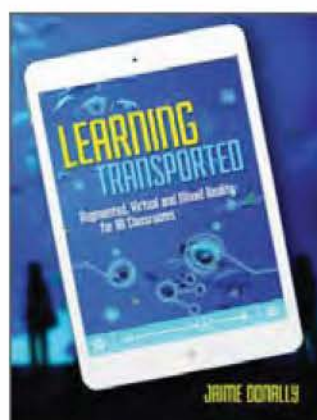
Learning Transported
Augmented, Virtual and Mixed Reality for All Classrooms

Learning Transported provides practical insights and classroom examples to help educators plan and establish goals for using immersive technology in the classroom. The book offers tips for selecting the best devices and platforms, lesson plans mapped to standards and content areas, and a wealth of low to no-cost tools that can be used to create engaging AR and VR experiences.

Jaime Donally is an educational technology presenter providing training on trending technology topics and technology integration.

$27.99 | April 2018 | 128 pages | 7.5 x 9.25
9781564843999 | iste.org/TransportLearning
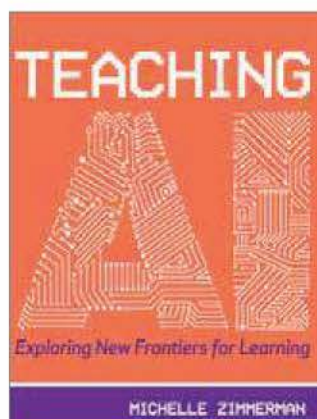
Teaching AI
Exploring New Frontiers for Learning

This book features perspectives from educators and industry experts on how they're using AI; approaches to teaching about AI, including design thinking, project-based learning and STEM connections; tools for exploring AI and sharing it with your students; and activities to introduce AI concepts, reflection questions and lesson ideas.

Michelle Zimmerman has taught students ages 3-16, and her research has been recognized with multiple awards. She currently leads the ongoing re-envisioning at Renton Prep Christian School in Renton, Washington.

$34.99 | December 2018 | 216 pages | 7.5 x 9.25
9781564847058 | iste.org/TeachAI

Infusing Technology in the Classroom

Valerie Morrison, Stephanie Novak and Tim Vanderwerff

In this two-book series, you'll learn how to shift your instructional practice and leverage technology to meet today's curriculum education standards for grades K-12. Addressing issues that digital age students face and examining the importance of tailoring their learning experiences using technology, the books include classroom-tested lesson ideas in English language arts, math, science and social studies, mapped to ISTE and tech-related standards. Also included are practical ideas and up-to-date resources (apps, software and websites) for meeting college- and career-readiness standards for each grade level.

Valerie Morrison has 14 years of experience as a technology director, integration specialist and technology coach. **Stephanie Novak**, a 27-year educator turned instructional coach, helps teachers in grades K-5 understand how to blend the standards into a rigorous curriculum. **Tim Vanderwerff** is a 35-year veteran teacher who has worked with learners from kindergarten to adulthood.
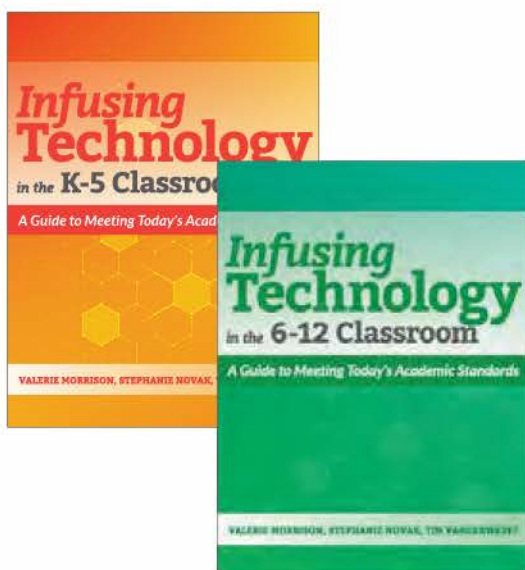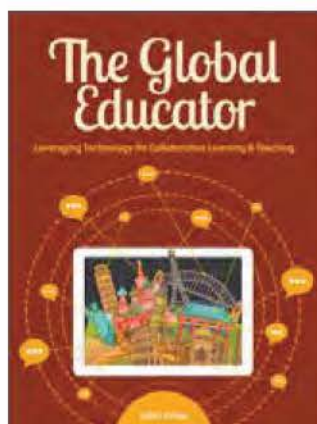
Infusing Technology in the K-5 Classroom
$34.99 | May 2019 | 200 pages | 7.5 x 9.25
9781564847454 | iste.org/MeetStandardsK5

Infusing Technology in the 6-12 Classroom
$34.99 | May 2019 | 200 pages | 7.5 x 9.25
9781564847416 | iste.org/MeetStandards612

The Global Educator
Leveraging Technology for Collaborative Learning & Teaching

Julie Lindsay

Featuring stories from educators and education leaders across the globe, this book illustrates the need for intercultural collaboration to personalize learning, achieve curriculum objectives and bring the world to students.

$39.99 | July 2016 | 258 pages | 7.5 x 9.25
9781564843722 | iste.org/GlobalEd

Mobile Learning Mindset Series

This six-book series provides district leaders, principals, teachers, IT staff, educational coaches and parents with the information they need to make any mobile learning program a success.

Carl Hooker is founder of the Learning Festival (formerly iPadpalooza), a three-day festival that celebrates the cultural-shift that technology has brought about in education and the world.

The Parent's Guide to Supporting
Digital Age Learners
$19.99 | May 2017 | 136 pages | 7.5 x 9.25
9781564843968 | **iste.org/MobileLearningParents**

The IT Professional's Guide to Implementation
$19.99 | May 2017 | 120 pages | 7.5 x 9.25
9781564843975 | **iste.org/MobileLearningIT**

The District Leader's Guide to Implementation
$19.99 | February 2016 | 100 pages | 7.5 x 9.25
9781564843739 | **iste.org/MobileLearningLeaders**

The Principal's Guide to Implementation
$19.99 | March 2016 | 110 pages | 7.5 x 9.25
9781564843746 | **iste.org/
MobileLearningPrincipals**

The Coach's Guide to Implementation
$19.99 | October 2016 | 136 pages | 7.5 x 9.25
9781564843753 | **iste.org/MobileLearningCoaches**

The Teacher's Guide to Implementation
$19.99 | October 2016 | 136 pages | 7.5 x 9.25
9781564843760 | **iste.org/MobileLearningTeachers**

Reward Learning with Badges

Spark Student Achievement

Brad Flickinger

This book shares why badges work and the secrets to designing challenges that enable students to fully engage with and take control of their own learning.

$19.99 | June 2016 | 100 pages | 5.5 x 8.5
9781564843821 | **iste.org/Badges**
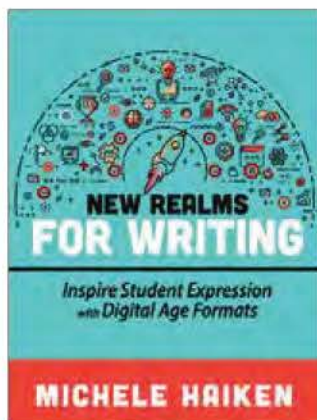

Make, Learn, Succeed

Building a Culture of Creativity in Your School

Mark Gura

Using rich examples and ready-to-implement activities, this book demonstrates how to establish a creativity-inspiring learning environment and an instructional practice that encourages curiosity and play.

$24.99 | July 2016 | 210 pages | 7.5 x 9.25
9781564843807 | **iste.org/MakeLearn**

New Realms for Writing

Inspire Student Expression with Digital Age Formats

Michele Haiken

Texts read in school should go beyond books, and include podcasts, popular culture, games and films to help students build writing and critical-thinking skills. *New Realms for Writing* features a variety of teacher-created resources and samples of student work to illustrate how teachers can design inquiry units for their content area that are authentic and engage students while developing digital age skills.

This book provides insights into creating and using innovative materials and texts that are differentiated and personalized to student learners, specifically for teaching writing; offers tips for making thoughtful teaching and purpose central to teaching, with tech tools in support of student learning, but not driving it; and provides pedagogy and lesson ideas that promote student choice and voice within units of study that make cross-curricular connections.

Michele Haiken is an English teacher at Rye Middle School in Rye, New York, and an adjunct professor at Manhattanville College in Purchase, New York. She's a frequent speaker and has written or contributed to multiple books, including *Personalized Reading and Gamify Literacy*.

$34.99 | June 2019 | 144 pages | 7.5 x 9.25
9781564847904 | **iste.org/WritingRealms**

" Michele reminds us that 'students must read and write in school with real purpose, think critically, and formulate their own questions.' No technology will do that. But, as a teacher, Michele will help you figure out how best to do these things with your own students. "

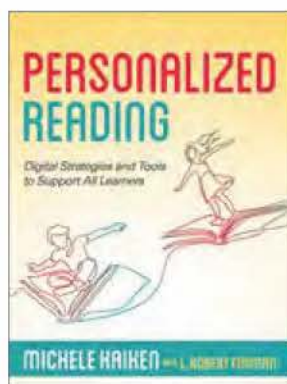– From the foreword by Troy Hicks

Engaging Young Readers

Practical Tools and Strategies to Reach All Learners

L. Robert Furman

This beginner-level guide focuses on developmental reading strategies for elementary students at all stages and explores how technology can be used to improve the skills of a wide range of readers, including beginning readers, struggling readers, reluctant readers, enriched readers and English Language Learners (ELLs).

L. Robert Furman, Ed.D., is the principal at South Park Elementary Center near Pittsburgh, Pennsylvania. He was named one of the National School Board Association's 2015 "20 to Watch" in technology education.

$29.99 | March 2019 | 152 pages | 7.5 x 9.25
9781564847379 | **iste.org/EngageReaders**

" Reading is more important than ever in the world we live in. This special book leads us into that new world with optimism and excitement. "

– From the foreword by Pam Allyn, founder of LitWorld

Personalized Reading

Strategies and Tools to Promote Critical Thinking and Digital Literacy

Michele Haiken with L. Robert Furman

With this book, teachers will develop the skills they need to help students select their own texts, conduct reading workshops and teach students to read both print and visual texts, while identifying what works best for each student to maximize learning and potential.

$34.99 | June 2018 | 176 pages | 7.5 x 9.25
9781564846877 | iste.org/personalized
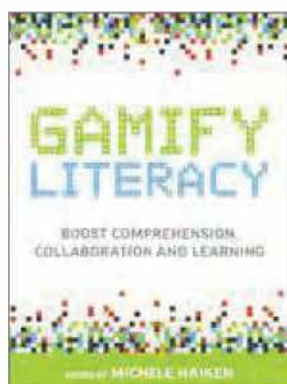
Gamify Literacy

Boost Comprehension, Collaboration and Learning

Edited by Michele Haiken

This accessible guide provides classroom educators and tech coaches with tips and inspiration on how to apply gaming techniques to improve literacy and deepen student collaboration and critical thinking.

$29.99 | April 2017 | 176 pages | 7.5 x 9.25
9781564843869 | iste.org/Gamify
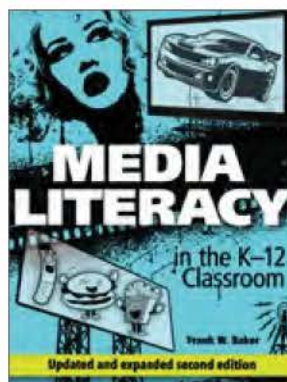
Media Literacy in the K-12 Classroom, Second Edition

Frank W. Baker

Understanding how to interpret advertising, check for bias or avoid stereotyping are among the skills students need to become knowledgeable consumers and producers of media. This book gives educators the tools they need to bring media literacy to the classroom.

$38.99 | November 2016 | 220 pages | 7.5 x 9.25
9781564843814 | iste.org/MedLit2E
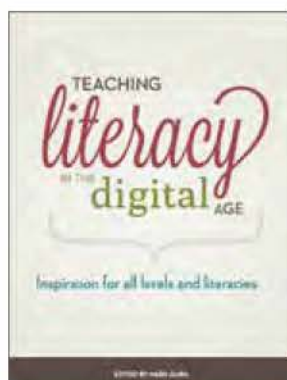
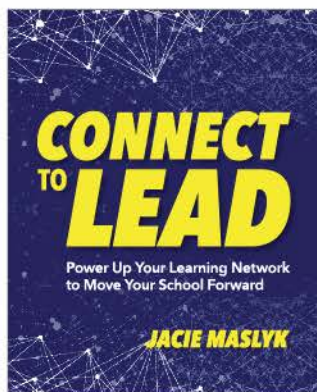## Teaching Literacy in the Digital Age

Inspiration for All Levels and Literacies

Edited by Mark Gura

Storytelling, report writing, persuasive writing, vocabulary – no matter what language or topic you're addressing, this book offers dozens of activities using a wide range of technologies and aligned to standards.

$29.99 | March 2014 | 236 pages | 7.5 x 9.25
9781564843395 | iste.org/LiteracyDigitalAge
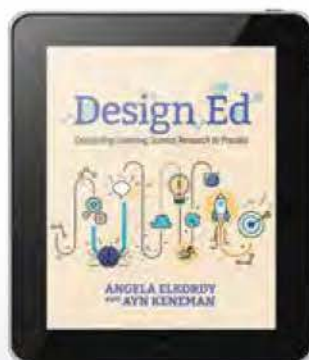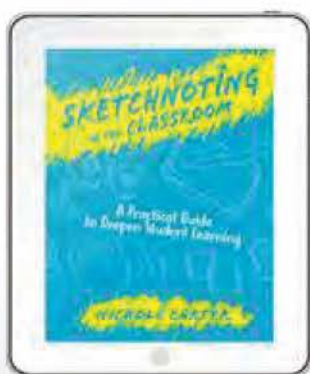
Connect to Lead

Power Up Your Learning Network to Move Your School Forward

Jacie Maslyk

This book discusses the benefits of learning networks and the ways positive relationships can enhance learning for all students, teachers and leaders. It explores how technology can be leveraged to maximize learning, by connecting learners across boundaries, creating open lines of communication, establishing a platform for idea sharing and incorporating innovation within all professional learning opportunities. Featuring stories of leaders who are demonstrating innovative ways to move their school systems forward, and examples from educators who are improving instruction through a connected network, the book offers practical action steps and a vision for implementing the ideas discussed in the book.

Jacie Maslyk has served as a teacher, coach, principal, curriculum director and assistant superintendent. She has presented at the state, national and international levels, and is a consultant to school districts looking to implement innovative practices in their schools.
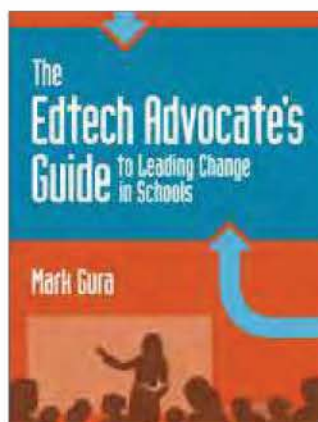
$29.99 | June 2019 | 152 pages | 7.5 x 9.25
9781564847782 | iste.org/ConnectToLead

> " Learning networks thrive, in part, due to the opportunities for learners to engage in dialogue around important issues. "
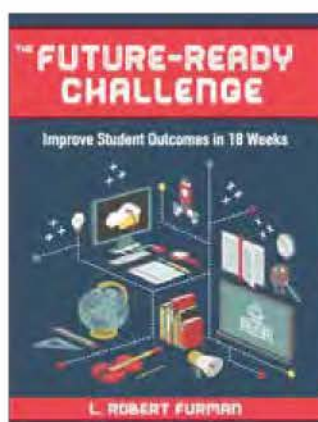>
> – Jacie Maslyk

The EdTech Advocate's Guide to Leading Change in Schools

Mark Gura

This book offers insights to help new and emerging tech coaches guide digital school change and tips for understanding the process of change, resistance to change and how to move past it.

$24.99 | February 2018 | 136 pages | 5.5 x 8.5
9781564843944 | iste.org/ChangeSchools

The Future-Ready Challenge

Improve Student Outcomes in 18 Weeks

L. Robert Furman

This accessible guide presents 18 easy-to-follow challenges that teachers can use over the course of a semester to improve student outcomes based on digital age skills and future-minded progress.

$21.99 | March 2017 | 142 pages | 5.5 x 8.5
9781564843852 | iste.org/FutureReady
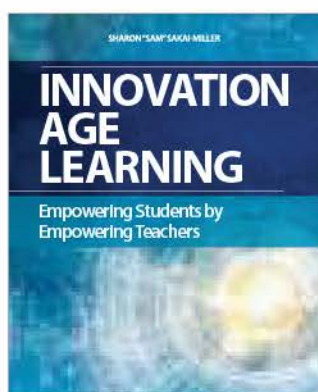
Innovation Age Learning

Empowering Students by Empowering Teachers

Sharon "Sam" Sakai-Miller

In the innovation age, it's not about what students know but what they can do. This book provides takeaways to help teachers design learning environments that foster collaboration, promote self-expression, encourage creativity and boost critical-thinking skills.

$24.99 | January 2016 | 186 pages | 7.5 x 9.25
9781564843555 | iste.org/InnovationAge

Other Resources for Leaders

The Digital Citizenship Handbook for School Leaders, page 12
Building a K-12 STEM Lab, page 15
Leading from the Library, page 25

Reinventing Project-Based Learning, Third Edition
Your Field Guide to Real-World Projects in the Digital Age

Suzie Boss and Jane Krauss

This updated 10th anniversary edition offers educators new examples of the latest tools, assessment strategies and promising practices that are poised to shape education in the future. Along with coverage of computational thinking and coding, equity considerations and new trends like augmented and virtual reality, the book features spotlights from educators and a deeper focus on gold standard and high-quality PBL, the P21 Framework and the ISTE Standards.

$39.99 | November 2018 | 316 pages | 7.5 x 9.25
9781564847218 | iste.org/ProjectBased3E

Learning First, Technology Second
The Educator's Guide to Designing Authentic Lessons

Liz Kolb

Learning with technology doesn't happen because a specific tool revolutionizes education. It happens when proven teaching strategies intersect with technology tools, and yet it's not uncommon for teachers to use a tool because it's "fun" or because the developer promises it will help students learn. *Learning First, Technology Second* offers teachers the professional learning they need to move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.

$34.99 | April 2017 | 220 pages | 7.5 x 9.25
9781564843890 | iste.org/LearningFirst
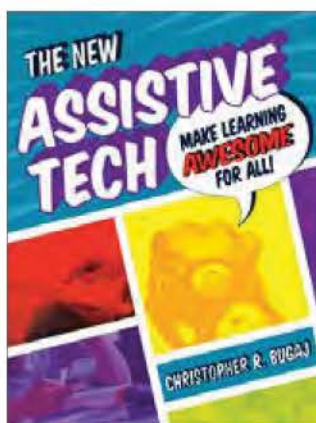
The New Assistive Tech
Make Learning Awesome for All!

Christopher R. Bugaj

This book will help public school educators select, acquire and implement technology to help all students, but especially those with special needs. A catalyst for breaking down walls between special education and general education, the book will help all educators realize they have tech knowledge (and can build upon that knowledge) in order to support students with disabilities.

$34.99 | May 2018 | 268 pages | 7.5 x 9.25
9781564846884 | iste.org/AssistiveTech
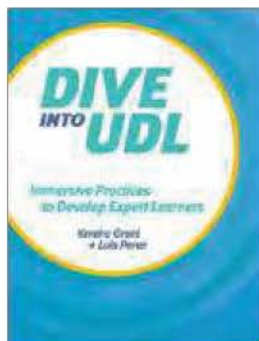
Dive into UDL

### Immersive Practices to Develop Expert Learners

Kendra Grant and Luis Perez

Universal Design for Learning (UDL) is a framework for designing instruction that meets the needs of every learner. This book shows K-12 educators how to incorporate UDL in their instructional design and engage in continuous professional growth. The book will also appeal to those in coaching positions and to administrators seeking to support their staff.

$34.99 | April 2018 | 208 pages | 7.5 x 9.25
9781564846655 | iste.org/DiveIntoUDL
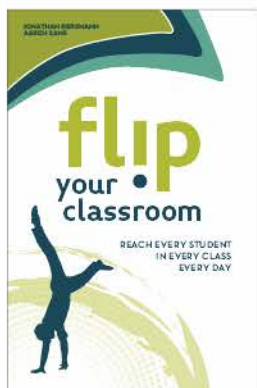
Flip Your Classroom

Reach Every Student in Every Class Every Day

Jonathan Bergmann and Aaron Sams

Jonathan Bergmann and Aaron Sams began the flipped classroom where students watch recorded lectures for homework and complete assignments, labs and tests in class with a teacher available. What they found was that students demonstrated a deeper understanding of the material than ever before. This is the authors' story, and they're confident it can be yours, too.

$19.99 | June 2012 | 122 pages | 5.5 x 8.5
9781564843159 | iste.org/FlipClassroom
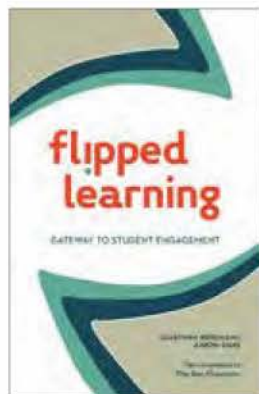
Flipped Learning

Gateway to Student Engagement

Jonathan Bergmann and Aaron Sams

Discover what happens when a classroom is truly student centered and teachers are free to engage with students on an individual level. *Flipped Learning* is loaded with powerful stories from educators who share how they were able to delve deeper into content, let students' curiosity take learning further and develop positive relationships.

$21.99 | June 2014 | 182 pages | 5.5 x 8.5
9781564843449 | iste.org/FlipLearning

Other Titles in the Flipped Learning Series

Flipped Learning for Science Instruction
$14.99 | April 2015 | 100 pages | 5 x 7
9781564843593 | iste.org/FlipScience

Flipped Learning for Social Studies Instruction
$14.99 | October 2015 | 120 pages | 5 x 7
9781564843616 | iste.org/FlipSocialStudies

Flipped Learning for Math Instruction
$14.99 | June 2015 | 110 pages | 5 x 7
9781564843609 | iste.org/FlipMath

Flipped Learning for English Instruction
$14.99 | October 2015 | 124 pages | 5 x 7
9781564843623 | iste.org/FlipEnglish

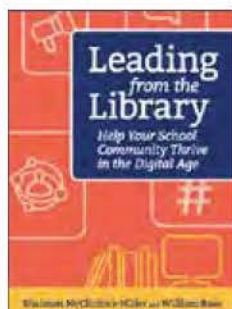**Flipped Learning for Elementary Instruction**
$14.99 | January 2015 | 150 pages | 5 x 7
9781564843630 | iste.org/FlipElementary

The Digital Age Librarian's Series
This series written *for* librarians *by* librarians features books focused on topics important to media specialists/teacher librarians.

Leading from the Library
Help Your School Community Thrive in the Digital Age
**Shannon McClintock Miller and William Bass**

In this book, a librarian and an education leader team up to reflect on the librarian's ability to build connections by bringing the outside world into the library through the use of social media and other tools, and by partnering with school leaders to tell the story of the school community. Through this book, librarians will discover the influence they can have on the school community as the library becomes the heart of the school, a place where problems are solved, content is explored, connections are made and discovery happens.

William Bass is the innovation coordinator for instructional technology, information and library media for the Parkway School District in St. Louis, Missouri. He is president of the ISTE Board of Directors. **Shannon McClintock Miller** is the K-12 district teacher librarian at Van Meter Community School District in Iowa. In 2014, she was named a Library Journal Mover and Shaker, and in 2016, she was awarded the ISTE Making IT Happen Award.

$27.99 | March 2019 | 124 pages | 5.5 x 8.5
9781564847096 | iste.org/LibrariansLead

> " Modern librarians are curators of information, tools and strategies, and they see everyone who walks through the doors of their schools as potential learners. "
>
> – Bill Bass and Shannon McClintock Miller
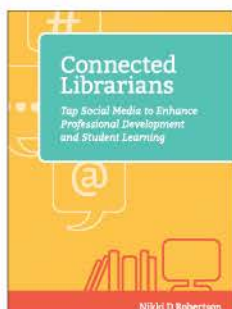
Connected Librarians
Tap Social Media to Enhance Professional Development and Student Learning
Nikki D Robertson

Connected Librarians offers insights into the exciting but sometimes challenging topic of social media in schools, including practical ideas for the school library showing how to effectively use social media to improve student learning.

$24.99 | November 2017 | 140 pages | 5.5 x 8.5
9781564843920 | iste.org/ConnectLibrarians
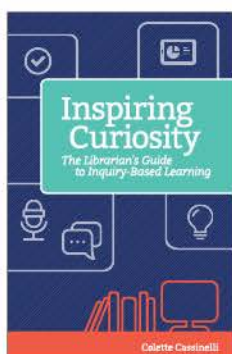
Inspiring Curiosity
### The Librarian's Guide to Inquiry-Based Learning
Colette Cassinelli

A guide to help teachers and students develop inquiry-based research projects, this book provides strategies for using memorable events to activate students' natural curiosity and activities for generating essential questions for exploration.

$27.99 | May 2018 | 180 pages | 5.5 x 8.5
9781564846723 | iste.org/Curiosity
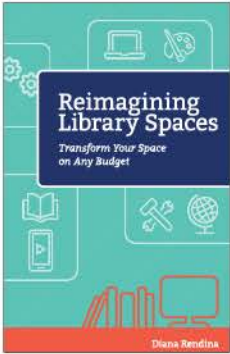
Reimagining Library Spaces
Transform Your Space on Any Budget

Diana Rendina

Reimagining Library Spaces helps librarians rethink the library space, including the changing role of technology, showing ways to transform how students learn in and use these spaces. Find the guidance you need to make smart and efficient updates to your library space that encourage the use of technology to improve student learning.

$24.99 | October 2017 | 168 pages | 5.5 x 8.5
9781564843913 | **iste.org/LibrarySpaces**
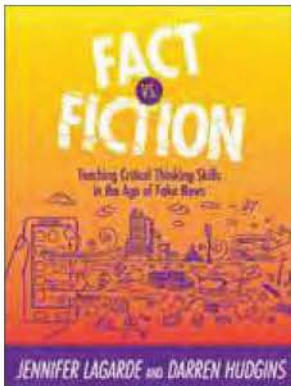
Fact vs. Fiction
Teaching Critical Thinking Skills in the Age of Fake News

Jennifer LaGarde and Darren Hudgins

The advent of the 24-hour news cycle, citizen journalism and an increased reliance on social media as a trusted news source have had a profound effect not only on how we get our news, but also on how we evaluate sources of information, share that information and interact with others in online communities. When these issues are coupled with the "fake news" industry that intentionally spreads false stories designed to go viral, educators are left facing a new and challenging landscape. This book provides educators with tools and resources to help students discern fact from fiction in the information they access not only at school, but on the devices they carry in their pockets and backpacks.

Jennifer LaGarde has served as a classroom teacher, teacher librarian, digital teaching and learning specialist and consultant.

Darren Hudgins is director of instructional technology at the Organization for Educational Technology and Curriculum (OETC).

$29.99 | December 2018 | 160 pages | 7.5 x 9.25
9781564847041 | **iste.org/FactVsFiction**
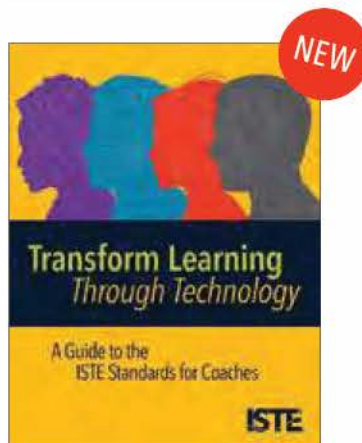
> " A thought-provoking resource for teachers and librarians seeking to foster their students' critical thinking. "
>
> – Laura Fields Eason,
> *School Library Journal*

More Resources for Librarians

See what other resources ISTE has to offer librarians, including an online course, crosswalk of ISTE and Future Ready Librarian standards, and more! Visit iste.org/librarians

Transform Learning Through Technology

A Guide to the ISTE Standards for Coaches

Helen Crompton

The role of the technology coach in education is constantly evolving and encompasses several elements – from establishing relationships with educators to improve learning outcomes to inspiring educators to use technology to ensure access to high-quality learning. This guide to the ISTE Standards for Coaches will help define the role of the coach; show how it relates to the roles addressed in the ISTE Standards for Students, Educators and Education Leaders; share information from research and the learning sciences relating to coaching cycles and methodologies; and present scenarios from coaches in diverse situations and with varied backgrounds.

$14.99 | March 2020 | 44 pages | 8.375 x 10.875
9781564848543 | iste.org/CoachesGuide

ISTE Standards for Students

A Practical Guide for Learning with Technology

Susan Brooks-Young

This booklet includes the ISTE Standards for Students, nine scenarios describing authentic learning activities that build Student Standards skills, skills by age band to support the design of learning activities at each level, a crosswalk comparing the ISTE Standards for Students (2016) to the Student Standards (2007) and a prerequisite foundational technology skills scope and sequence document.

$14.99 | June 2016 | 48 pages | 8.375 x 10.875
9781564843982 | iste.org/StudentStandards

ISTE Standards for Educators

A Guide for Teachers and Other Professionals

Helen Crompton

This guide is your go-to resource for understanding, preparing for and adopting the ISTE Standards for Educators. It provides a deeper look at the Educator Standards, advice on getting started with implementing the standards, and profiles and tips for adopting the standards by role.

$14.99 | June 2017 | 54 pages | 8.375 x 10.875
9781564843951 | iste.org/EducatorStandards
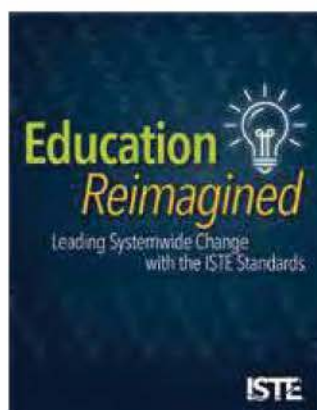
Education Reimagined

Leading Systemwide Change with the ISTE Standards

Helen Crompton

This booklet contains examples of how those in specific leadership roles can use the ISTE Standards in their work; reflection questions for all leadership roles; vignettes demonstrating how a variety of leaders in a diverse range of schools have embraced the ISTE Standards for Education Leaders; an explanation of other frameworks and standards that connect with and complement the Education Leader Standards; and a crosswalk between the ISTE Essential Conditions and Education Leader Standards.

$15.99 | June 2018 | 44 pages | 8.375 x 10.875
9781564846891 | iste.org/LeaderGuide

NEW

Immerse Yourself
Create Engaging AR/VR Experiences for All Learners

Based on the best-selling book *Learning Transported* by Jaime Donally, this laminated reference guide provides practical insights and examples to help any classroom teacher incorporate immersive tech into the curriculum.

$12.99 | February 2020 | 6 pages | 8.5 x 11
9781564848307 | **iste.org/ImmerseYourself**

Project-Based Learning
Strategies and Tools for Creating Authentic Experiences

Based on the best-selling book *Reinventing Project-Based Learning, Third Edition*, by Suzie Boss and Jane Krauss, this six-page laminated reference guide shows teachers how to design authentic projects that make the most of available and emerging technologies.

$12.99 | December 2018 | 6 pages | 8.5 x 11
9781564847737 | **iste.org/PBLGuide**

Engage, Enhance, Extend
Start Creating Authentic Lessons With the Triple E Framework

Based on the best-selling book, *Learning First, Technology Second* by Liz Kolb, this laminated reference guide helps teachers move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.

$12.99 | June 2018 | 6 pages | 8.5 x 11
9781564847263 | **iste.org/TripleEGuide**

Fighting Fake News
Tools and Strategies for Teaching Media Literacy

Based on the book *Fact vs. Fiction* by Jennifer LaGarde and Darren Hudgins, this six-page laminated reference guide offers educators resources and strategies to define, detect and combat "fake news," including links to fact-checking sites and lesson plans.

$12.99 | June 2019 | 6 pages | 8.5 x 11
9781564848079 | **iste.org/FightFakeNews**

No Fear Coding for K-5
Strategies and Tools to Get Started Now

Based on the book *No Fear Coding* by Heidi Williams, this six-page laminated guide provides K-5 educators with information on how to bring coding into their curriculum by embedding computational thinking skills into activities for every content area.

$12.99 | June 2019 | 6 pages | 8.5 x 11
9781564848086 | **iste.org/NoFearJSG**

ISTE BOOKS ORDER POLICY

Bulk orders (50 or more) receive a 35 percent discount off the retail list price. Orders of over 100 copies may qualify for deeper discounts. Members and member institutions may not combine their membership discounts with the bulk-order discount, and shipping costs will be applied. For more information, email **books@iste.org**.

For our full **discount and return policies**, please visit **iste.org/returns**.

Professors interested in using an ISTE title in their courses should submit an official request from their institutional email address. Requests may be emailed to **pubadmin@iste.org**.

INTERNATIONAL ORDERS

Australia, New Zealand, Hong Kong and Singapore
Hawker Brownlow Education (hbe.com.au)
Phone: +(61) 3.8558.2444
Fax: +(61) 3.8558.2400
Toll-free phone in Australia: 1.800.334.603
Toll-free fax in Australia: 1.800.150.445
orders@hbe.com.au

Canada
University of Toronto Press
Phone: 1.716.693.2768 2250
Canadian retailers and wholesalers may place orders directly with University of Toronto Press.

UK, Continental Europe, Middle East, Africa and Asia
(except Hong Kong and Singapore)
Eurospan Group
(www.eurospanbookstore.com/iste)

Individual orders
Phone: +44 (0) 207.240.0856
Fax: +44 (0) 207.379.0609
info@eurospangroup

Retailers and wholesalers
Phone: +44 (0) 1.767.604.972
Fax: +44 (0) 1.767.601.640
eurospan@turpin-distribution.com

CONTACT US

Please contact ISTE Customer Service by phone or live chat if you have questions or need assistance with orders.

8 a.m. – 5 p.m. Pacific, Monday – Friday
800.336.5191 (U.S. & Canada)
503.342.2848 (International)
iste@iste.org

" Tell Us How We're Doing "

Your feedback helps ISTE create the best possible resources for teaching and learning in the digital age. Share your thoughts with the community or tell us how we're doing!

You can:

- Write a review at amazon.com or barnesandnoble.com.
- Mention ISTE books on social media and follow ISTE on Twitter @iste, Facebook @ISTEconnects or Instagram @isteconnects
- Email us at books@iste.org with your questions or comments.

ISTE U

Join thousands of educators who have participated in ISTE's engaging, interactive online learning experiences. ISTE U courses help teachers, coaches, librarians and school leaders develop the confidence and expertise to accelerate innovation in schools around the world.

Topics that matter to you

Created and facilitated by experts in the field, each course builds your skills for teaching and learning in a digital world. Work through interactive learning and project-based activities around critical topics, including:

- Artificial intelligence
- Open educational resources
- Future Ready Librarianship
- Digital citizenship
- Computational thinking
- Learning differences

Built around the ISTE Standards

The ISTE Standards are woven into the learning experience with an emphasis on practical application. Throughout a course, you may demonstrate understanding by engaging in discussions with fellow learners, reading and reflecting on case studies, or creating an action plan for advancing your new skills. You'll come away with valuable tools for your role to help transform your practice!

Fast facts

- ISTE members get 25% off all courses.
- Courses are self-paced.
- Graduate-level credit options are available.
- Cohorts of 10+ get 25% off all courses.
- ISTE offers date flexibility and customizations for larger cohorts.

Learn more and enroll at iste.org/ISTEU

ISTE U is powered by **D2L**

iste.org/ISTEU