

# **ISTE BOOKS**

Thank you for considering ISTE as a resource for edtech and digital age learning! Our books and jump start guides address both established and emerging industry topics, and are aligned with the ISTE Standards, providing clear, practical guidance to help educators meet the standards.

Whether you're a classroom teacher, librarian, district leader or teacher educator, ISTE books are your answer to effective districtwide PD and professional learning to meet your goals or tech initiatives. Books ordered in bulk receive significant discounts and may be eligible for a FREE customized webinar with the book author (subject to scheduling availability). For more information, email books@iste.org.

# **ABOUT ISTE**

The International Society for Technology in Education (ISTE) is home to a passionate community of global educators who believe in the power of technology to transform teaching and learning, accelerate innovation and solve tough problems in education.

ISTE inspires the creation of solutions and connections that improve opportunities for all learners by delivering: practical guidance, evidence-based professional learning, virtual networks, thought-provoking events and the ISTE Standards. ISTE is also the leading publisher of books focused on technology in education. For more information or to become an ISTE member, visit iste.org. Subscribe to ISTE's YouTube channel and connect with ISTE on Twitter, Facebook and LinkedIn.

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### **JUMP START GUIDE**

Get quick and easy-to-reference information on hot topics with our jump start guides! Great for PD and practical application in the classroom. Look for this icon to see which ones are available on **iste.org** or wherever you purchase ISTE books.

### **FROOKS**

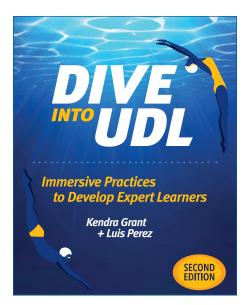
All books available as ebooks at **iste.org/Books** and wherever you buy ebooks.



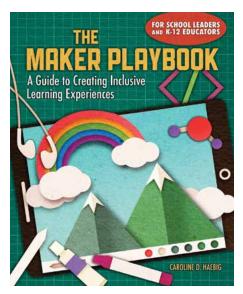
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# **ACCESSIBILITY AND INCLUSION**



\$35.99 · July 2022 · 272 pages · 7.5 × 9.25 9781564849335 · iste.org/DivelntoUDL2



\$34.99 · September 2021 · 240 pages · 7.5 × 9.25 9781564849199 · iste.org/MakerPlaybook

### **Dive into UDL, Second Edition**

### **Immersive Practices to Develop Expert Learners**

UDL is a framework for designing instruction that meets the needs of every learner. This book is meant to support your professional learning, giving you options and choice in how you build your knowledge. You can wade in, take a shallow swim or dive into UDL as you develop your instructional practice and create a more inclusive learning environment that plans for variability, celebrates diversity and offers flexibility in how students learn and grow. In the process, you'll learn how to foster high achievement for all students, including those with disabilities or limited English proficiency.

In this updated edition, readers will learn how to incorporate accessible learning materials and technologies into their instructional design to ensure choice for learners and help them develop into independent, motivated expert learners.

### About the Authors

**Kendra Grant** has held many roles in education, including teacher, district special education coordinator and assistive technology (AT) specialist for a large school district.

**Luis Perez** is a technical assistance specialist at CAST. He was selected as an Apple Distinguished Educator (ADE) in 2009, and as a Google in Education Certified Educator in 2014.

### **The Maker Playbook**

### A Guide to Creating Inclusive Learning Experiences

School leaders and classroom teachers alike are looking for ways to integrate maker learning into their work in meaningful ways, but they simply don't have the time, capacity or resources to review, synthesize or adapt existing models into their own school systems. *The Maker Playbook* offers a vision and the tools needed to streamline the process, including high-impact strategies you can put directly into action to foster an inclusive maker learning environment.

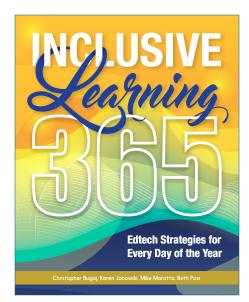
In these pages, you'll find ready-to-use strategies and resources to guide learners in the design thinking maker learning process. With the Universal Design for Learning (UDL) Guidelines as a basis, you'll get ideas for helping all students learn, and guidance for developing the scaffolding to help all learners reach levels of higher-order thinking and engagement.

### **About the Author**

**Caroline D. Haebig** has extensive experience designing and leading professional learning for teachers, instructional coaches and administrators nationwide. She has successfully facilitated student, teacher and administrator preparation for school system 1:1 technology initiatives to support student learning, and led districtwide work in inclusive maker learning and technological literacy. Haebig is an Apple Distinguished Educator, a Google Certified Innovator and a recipient of the ISTE Outstanding Young Educator Award.



# **ACCESSIBILITY AND INCLUSION**



\$39.99 · August 2021 · 408 pages · 8 × 10 9781564848857 · iste.org/Inclusive365

"A must-have book for all education professionals, with practical real world examples of ways to support all students. It is a strategy forward approach to finding tools to meet the needs of all tasks and learners!"

- ELISA WERN, OT AND AT SPECIALIST



\$39.99 · April 2018 · 272 pages · 7.5 × 9.25 9781564846884 · iste.org/NewAssistive Tech

### **Inclusive Learning 365**

### **Edtech Strategies for Every Day of the Year**

Educators around the world are designing individualized instruction that empowers every student to become an expert at learning. Technology and instructional interventions designed to support students with disabilities are often eventually adopted for the masses or when the learning environment requires change. These practices provide a pathway for designing inclusive, equitable and accessible educational experiences that meet the needs of every individual learner.

Designed to be read one day — and page — at a time, this book from four inclusive learning experts offers 365 strategies for implementing technology to design inclusive experiences that can be implemented immediately in order to provide meaningful instruction. The heart of the book is the shift in mindset that occurs by exploring a different practical, inclusive strategy each day and infusing these strategies into everyday practice.

### **About the Authors**

**Christopher Bugaj** is a founding member of the Assistive Technology Team for Loudoun County Public Schools in Virginia and author of *The New Assistive Tech: Make Learning Awesome for All!*.

**Karen Janowski** is an assistive and educational technology consultant, an adjunct professor at Simmons College in Boston and president and owner of EdTech Solutions Inc. in Massachusetts.

**Mike Marotta** is a Rehabilitation Engineering and Assistive Technology (RESNA) Certified Assistive Technology Professional and the director of the Richard West Assistive Technology Advocacy Center of Disability Rights New Jersey.

**Beth Poss** is a school-based administrator in Montgomery County Public Schools (MCPS) in Maryland. She also serves as adjunct faculty for Johns Hopkins University's Graduate School of Education.

### The New Assistive Tech

### **Make Learning Awesome for All!**

This playful yet professional book helps public school educators select, acquire and implement technology to benefit all students, but especially those with special needs. *The New Assistive Tech* is a catalyst for breaking down walls between special education and general education, and will help all educators realize they have tech knowledge (and can build upon that knowledge) that can be used to support students with disabilities.

### About the Author

**Christopher Bugaj** is a founding member of the Assistive Technology Team for Loudoun County Public Schools in Virginia and author of multiple books; most recently he collaborated with three other assistive technology experts on *Inclusive Learning 365: Edtech Strategies for Every Day of the Year*.



# COMPUTER SCIENCE, COMPUTATIONAL THINKING AND STEM



\$34.99 · October 2021 · 240 pages · 7.5 × 9.25 9781564849250 · iste.org/EnvironmentalSci

"A road map for teachers wanting to delve into a technology-rich approach to helping students understand and think through some of our most challenging environmental concerns."

- FROM THE FOREWORD BY DR. MARQUITA S. BLADES

# DISTANCE LEARNING for Elementary STEM Creative Projects for Teachers and Families Amanda Thomas

\$34.99 · March 2021 · 176 pages · 7.5 × 9.25 9781564848710 · iste.org/ElementarySTEM

### **Environmental Science for Grades 6-12**

### A Project-Based Approach to Solving the Earth's Most Urgent Problems

Environmental science (ES) education is essential to providing students with opportunities for hands-on investigations to find solutions to complex environmental problems. But the recent COVID-19 crisis has dramatically curtailed student access to ES-focused experiences, particularly affecting students of color and those from low-income communities. At the same time, changes in pollution and air quality levels, as well as a resurgence of wildlife, have created new avenues for students to connect with the revitalized world through technology and social-emotional learning (SEL) strategies.

Project-based learning (PBL), with its emphasis on inquiry and authentic challenges, can be an effective approach to teaching ES. Those new to PBL may not feel they have adequate training. Likewise, teachers who haven't taught ES may question how to incorporate it into their curriculum. This book addresses both situations, providing practical guidance, along with examples of technology-rich, learner-centered student projects mapped to Next Generation Science Standards and ISTE Standards, and covering a range of timely and cross-curricular topics.

### **About the Authors**

**James Fester** is a teacher, educational consultant and instructional coach who helps teachers harness the power of authentic, experiential, technology-infused approaches to classroom instruction. His writing has been featured on well-known educational sites such as Getting Smart, TEDx and KQED.

**Jorge Valenzuela** is an adjunct professor at Old Dominion University and the lead coach at Lifelong Learning Defined. He is the author of *Rev Up Robotics* and the jump start guides *Rev Up Robotics!* and *SEL in Action*.

### **Distance Learning for Elementary STEM**

### **Creative Projects for Teachers and Families**

Online and distance learning may sound fairly straightforward. Instead of learning in a classroom setting, students learn at home with the assistance of online resources. But classroom learning does not always translate easily to online settings, particularly at the elementary level where children should be actively engaging in activities, exploration and discussion.

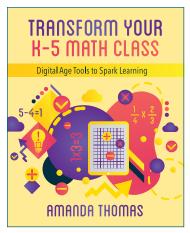
From designing a zoo, to learning to garden, to exploring the night sky, you'll find eight STEM lessons that are creative, hands-on and engaging for elementary learners. Written for teachers and parents, the book unpacks STEM integration across multiple subjects, with connections to the ISTE Standards. The book also includes play-based lessons for young learners, and ideas for innovative design challenges.

### About the Author

**Amanda Thomas** is an assistant professor of mathematics education in the Department of Teaching, Learning and Teacher Education at the University of Nebraska–Lincoln. Her research focuses on teachers' use of mobile technology in elementary mathematics classrooms. She is also the author of *Transform Your K-5 Math Class* and *Transform Your 6-12 Math Class* (2020).



# COMPUTER SCIENCE, COMPUTATIONAL THINKING AND STEM



**Transform Your K-5 Math Class** \$34.99 · January 2020 · 140 pages 7.5 × 9.25 · 9781564848024 iste.org/MathElementary

# TRANSFORM YOUR 6-12 MATH CLASS Digital Age Tools to Spark Learning AMANDA THOMAS

**Transform Your 6-12 Math Class** \$34.99 · January 2020 · 140 pages 7.5 × 9.25 · 9781564848062 iste.org/MathSecondary

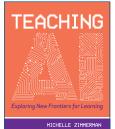
### **Transform Your Math Class**

**Digital Age Tools to Spark Learning** 

### Amanda Thomas

Instead of drill-and-practice apps and worksheets, what if technology enabled exploration of math concepts? Instead of screens for disconnected individual learning, what if technology fostered mathematical discourse and collaboration? Instead of a one-size-fits-all approach to teaching mathematics, what if we used technology to differentiate to meet students' diverse needs?

Transform Your K-5 Math Class and Transform Your 6-12 Math Class pose and unpack the above questions and many more, with research-backed approaches and detailed classroom examples to illustrate practical strategies for integrating technology in the math classroom.



\$35.99 · December 2018 216 pages · 7.5 × 9.25 9781564847058 iste.org/TeachAl

### **Teaching AI**

### **Exploring New Frontiers for Learning**

### Michelle Zimmerman

Drawing from a broad variety of expert voices, including educators from around the world and underrepresented student voices, this book explores some of the ways Al can improve education. Each chapter offers activities and questions to help you deepen your understanding, try out new concepts and reflect on the information presented. Links to media artifacts from trusted sources will help make your learning experience more dynamic while also providing additional resources to use in your classroom.



\$34.99 · November 2018 152 pages · 7.5 × 9.25 9781564847003 iste.org/STEMlab

### **Building a K-12 STEM Lab**

A Step-by-Step Guide for School Leaders and Tech Coaches

### Deborah Kantor Nagler and Martha Osei-Yaw

This book addresses the challenge of establishing a successful STEM lab from the perspective of the leader, identifying opportunities for capacity building and ensuring equal access and equity for all students. The comprehensive and flexible approach outlined by the authors will help school and district leaders develop productive community partnerships in support of STEM education within the STEM lab and throughout the school.



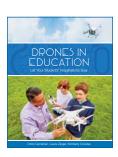
\$29.99 · August 2017 182 pages · 7.5 × 9.25 9781564843906 iste.org/ NurturingLearners

### **Nurturing Young Innovators**

Cultivating Creativity in the Classroom, Home and Community

### Laura McLaughlin Taddei and Stephanie Smith Budhai

Today's students need broad skills to help them think creatively, work collaboratively and implement innovations in our complex and global society. These skills must be taught early to ensure success. This book offers elementary teachers practical tools and ideas to foster risk-taking, curiosity and creative thinking in their students, helping them succeed as lifelong innovators.



\$24.99 · July 2016 128 pages · 7.5 × 9.25 9781564843838 iste.org/Drones

### **Drones in Education**

Let Your Students' Imaginations Soar

### Chris Carnahan, Kimberly Crowley and Laura Zieger

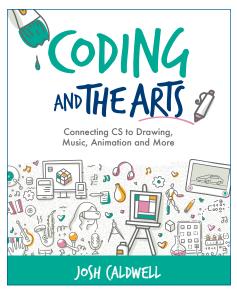
Use this book to integrate drones into your curriculum and instill in your students a passion for emerging technologies and STEM pathways. Complete with lesson plans, real-world applications and tips on securing funding for drones, the information provided here will offer you everything you need to know to start using drones in the classroom.



# COMPUTER SCIENCE, COMPUTATIONAL THINKING AND STEM



The books in this series offer ideas for infusing coding and computational thinking into K-12 education.



\$38.99 · April 2021 · 192 pages · 7.5 × 9.25 9781564848895 · iste.org/ArtOfCoding

### **Coding and the Arts**

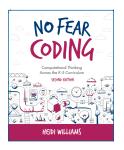
### **Connecting CS to Drawing, Music, Animation and More**

While there are books that discuss the intersection of the arts and computer science (CS), there are none that cover the content overlaps between CS and the arts beyond a single programming environment, and that feature approaches and examples of practicing artists. *Coding and the Arts* fills that gap.

CS sometimes gets a bad rap as dry, isolated and uninteresting work — the pursuit of analytically minded techies working alone. In reality, programming is deeply creative and enables artists of all types to discover new ways to express themselves. In this book, you'll explore how to apply computation to stretch the possibilities in many art forms, as well as how to pave the way for entirely new ones. By approaching programming tools as artistic media, you'll connect the dots between programming, creativity and artistic expression. Along the way, you'll learn from a diverse set of computational artists and teachers who are using technology to push the bounds of traditional artistic media.

### About the Author

**Josh Caldwell** develops tools and instructional materials to help bring the beauty of computer science to students and teachers across the world. He currently works on CS learning and instruction projects for Google in Berlin. He is also the author of *Creative Coding: Lessons and Strategies to Integrate Computer Science Across the 6-8 Curriculum*.



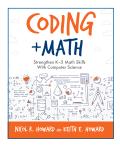
### No Fear Coding, Second Edition

Computational Thinking Across the K-5 Curriculum

### Heidi Williams

This second edition features updated tools and new activities aligned to the ISTE Standards for Students and Computational Thinking Competencies.

\$38.99 · March 2021 · 168 pages · 7.5 × 9.25 9781564848659 · iste.org/NoFear2E



### Coding + Math

Strengthen K-5 Math Skills With Computer Science

### Nicol R. Howard and Keith E. Howard

This book offers a deep dive into computer science integration, providing guidelines for designing elementary CS/math curricula through case studies and practical examples.

\$38.99 · April 2020 · 134 pages · 7.5 × 9.25 9781564848253 · iste.org/CSMath



### **Rev Up Robotics**

Real-World Computational Thinking in the K-8 Classroom

### Jorge Valenzuela

Unlike other robotics books and curriculum, *Rev Up Robotics* takes a cross-curricular approach, showing educators how to begin incorporating robotics into their content area lessons and in conjunction with other subjects.

\$38.99 · February 2020 · 184 pages · 7.5 × 9.25 9781564848178 · iste.org/Robotics



### **Creative Coding**

Lessons and Strategies to Integrate Computer Science Across the 6-8 Curriculum

### Josh Caldwell

For math, science, English language arts and social studies teachers, this book provides the guidance and tools to start integrating coding into classes to complement and strengthen existing instruction.

\$38.99 · June 2018 · 138 pages · 7.5 × 9.25 9781564846761 · iste.org/Coding6to8



# **CREATIVE TEACHING STRATEGIES**

# BRING HISTORY & CIVICS TO LIFE Lessons & Strategies to Cultivate Informed, Empathetic Citizens Karalee Wong Nakatsuka and Laurel Aguilar-Kirchhöft

\$34.99 · September 2022 · 152 pages · 7.5 × 9.25 9781564849359 · iste.org/History2Life

### **Bring History and Civics to Life**

### Lessons and Strategies to Cultivate Informed, Empathetic Citizens

How can educators better prepare their students to become engaged, informed and empathetic citizens? One way is by harnessing the power of digital learning to make history come alive for students, establishing a climate and culture that encourages students to be effective collaborators and lifelong learners who care about and contribute to society.

With this book, two dynamic, award-winning educators draw clear connections between history, civics, community—and technology—in meaningful and actionable ways to deepen students' understanding of democratic processes and civic engagement. Using edtech and instructional design as entry points, the book highlights pedagogically sound practices to build critical thinking skills, and offers classroom examples from a wide range of educators to show how to implement these strategies in the classroom.

### About the Authors

**Karalee Wong Nakatsuka** is a veteran middle school U.S. history teacher. Also a Gilder Lehrman Master Teacher, she was recognized in 2019 as the Gilder Lehrman History Teacher of the Year for California and was a top 10 finalist for the national award.

**Laurel Aguilar-Kirchhoff** is a former history and science educator who now serves as a professional development coordinator and digital learning specialist. She was recognized as the 2018 National History Day California Teacher of the Year and the Inland Area CUE (IACUE) Administrator of the Year in 2022.



\$34.99 · October 2021 · 152 pages · 7.5 × 9.25 9781564849281 · iste.org/Moviemaking

### **Moviemaking in the Classroom**

### Lifting Student Voices Through Digital Storytelling

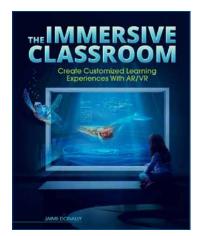
Written by an award-winning classroom teacher with years of experience integrating moviemaking into curriculum, *Moviemaking in the Classroom* offers quick-start lesson plans to help students amplify their voices and effect change through moviemaking. Our world hinges on storytelling, and the ways in which stories can be told are always evolving. Moviemaking helps students showcase their learning, process their lives and connect with others in a meaningful way. This book breaks down the process of digital storytelling to help teachers plan efficient and effective instructional sequences. Also included are practical suggestions for removing barriers from the storytelling process, such as how to provide more opportunities for students to tell their stories during a single academic year.

### About the Author

**Jessica Pack** (@Packwoman208) is the 2014 California Teacher of the Year and was named the CUE Outstanding Educator in 2014. She has used digital storytelling as an instructional strategy for 14 years, and is a teacher-consultant for DIGICOM Learning, a nonprofit that supports digital storytelling in classrooms. Pack co-hosts the podcast "Storytelling Saves the World."



# **CREATIVE TEACHING STRATEGIES**



\$29.99 · March 2021 · 128 pages 7.5 × 9.25 · 9781564848536 iste.org/ImmersiveClassroom

### The Immersive Classroom

### Create Customized Learning Experiences With AR/VR

This book highlights the possibilities of immersive technology to make an impact for all student populations. Our classrooms are filled with individuals who learn in diverse ways, and educators need creative teaching approaches to enrich learning for students of all levels. When applied effectively, immersive technology can target students' interests and empower students' choices in their learning. Readers will gain insights into customizing tools through app hacking and app smashing; discover the ways that immersive technology can deepen student engagement and activate learning through hunts, breakouts and labs; and explore global collaboration.

### About the Author

Jaime Donally (@JaimeDonally) is a former PK-8 math teacher turned technology integration specialist. As an independent education consultant, she provides professional development on immersive technology to districts and at conferences, helping educators learn to use augmented, virtual and mixed realities.

"Jaime [Donally] focuses on a personalized approach to learning and embeds standards and skills into everyday lessons and routines, making immersive technology not just an add-on, but rather an extension to learning through powerful and personal experiences."

- FROM THE FOREWORD BY MARIALICE B.F.X. CURRAN



\$29.99 · April 2018 128 pages · 7.5 × 9.25 9781564843999 iste.org/ TransportLearning

### **Learning Transported**

Augmented, Virtual and Mixed Reality for All Classrooms

### Jaime Donally

Learning Transported provides practical insights and classroom examples to help educators plan and establish goals for using immersive technology in the classroom. The book offers tips for selecting the best devices and platforms, lesson plans mapped to standards and content areas, and a wealth of low to no-cost tools that can be used to create engaging AR and VR experiences.



\$29.99 · June 2020 136 pages · 7 × 9 9781564848499 iste.org/ AwesomeSauce

### **Awesome Sauce**

Create Videos to Inspire Students, Engage Parents and Save You Time

### Josh Stock

The ability to use video to communicate has become a basic element of literacy — inside and outside the classroom. Structured like a cookbook, this playful, fun-to-read guide shows educators how to make simple videos that explain assignments, welcome students to new schools and grades, differentiate lessons for a range of learning levels and more. The book also helps teachers use video to address common issues like enhancing classroom culture and managing parent communication.



\$29.99 · March 2020 144 pages · 7 × 9 9781564848291 iste.org/ EssentialSkills

### **Chart a New Course**

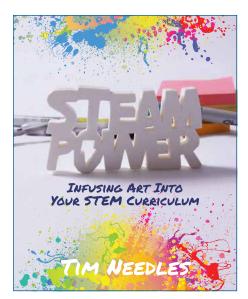
A Guide to Teaching Essential Skills for Tomorrow's World

### Rachelle Dene Poth

In researching the top skills students need to succeed in the future, author Rachelle Dene Poth identified the following: ability to communicate, work in teams, think creatively, problem-solve and design. This book shows educators how to help students develop these essential skills through authentic, real-world learning experiences. You'll discover how to weave these activities into instruction, with "5 to Try" ideas for getting started and lessons learned along the way.



# **CREATIVE TEACHING STRATEGIES**



\$29.99 · March 2020 · 152 pages · 7 × 9 9781564848215 · iste.org/SteamPower

### **STEAM Power**

### **Infusing Art Into Your STEM Curriculum**

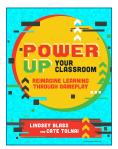
From artist/educator Tim Needles comes a fresh and unique approach to STEAM topics, focusing on creativity, innovation and collaboration. This engaging guide includes project ideas and best practices, while providing insight from educators in the field. Technologies covered include: coding, robotics, 3D printing, virtual and augmented reality, photography, video, animation and digital drawing. The book also addresses several different approaches to bringing STEAM learning to the next level, such as global learning, project-based learning, makerspaces and social-emotional learning.

### **About the Author**

**Tim Needles** (@timneedles) is an artist and educator from Port Jefferson, New York. His work has been featured on NPR and in *The New York Times*, as well as at The Columbus Museum of Art, The Norman Rockwell Museum and The Museum of Fine Arts Houston.

"With STEAM Power, Needles takes us where all schools need to be if we want to succeed in the future. STEAM Power is an urgent and transformative guide, an essential read." — GLENN ROBBINS, SUPERINTENDENT OF BRIGANTINE SCHOOL DISTRICT,

BRIGANTINE, NEW JERSEY

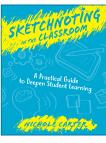


\$29.99 · June 2019 136 pages · 7 × 9 9781564847980 iste.org/PowerUp Classroom

# Power Up Your Classroom Reimagine Learning Through Gameplay

### Lindsey Blass and Cate Tolnai

With a uniquely engaging style, *Power Up Your Classroom* helps educators understand the benefits of gamification and game-based learning, and empowers them to design learning experiences that leverage gameplay to increase motivation and engagement, and build classroom community.



\$29.99 · June 2019 176 pages · 7 × 9 9781564847775 iste.org/Sketchnoting

### **Sketchnoting in the Classroom**

### A Practical Guide to Deepen Student Learning

### Nichole Carter

Follow along as author Nichole Carter shows how sketchnotes can help students retain new material, develop skills to articulate empathy and build connections to larger concepts. The book includes strategies for helping students feel successful in the process, for example, asking them what their brain is telling them, asking how they learn best and encouraging the process through specific note-taking strategies.



\$39.99 · July 2016 224 pages · 7.5 × 9.25 9781564843807 iste.org/MakeLearn

# Make, Learn, Succeed Building a Culture of Creativity in Your School

### Mark Gura

Using rich examples and ready-to-implement activities, this book demonstrates how to establish a creativity-inspiring learning environment and an instructional practice that encourages curiosity and play.



\$19.99 · January 2016 106 pages · 5.5 × 8.5 9781564843821 iste.org/Badges

### **Reward Learning with Badges**

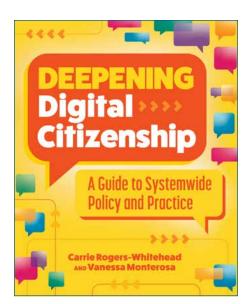
### **Spark Student Achievement**

### Brad Flickinger

This book shares how and why badges work and the secrets to designing great challenges that motivate students to build skills and take control of their learning. Learn everything you need to know to start badging, including how to introduce badging to students, faculty and parents, how to design physical and digital badges, how to relate badges to standards and curricular goals and more.



# DIGITAL CITIZENSHIP AND MEDIA LITERACY



\$39.99 · October 2022 · 250 pages · 7.5 × 9.25 9781564849663 · iste.org/DeepenDigCit

### **Deepening Digital Citizenship**

### A Guide to Systemwide Policy and Practice

How can education leaders provide comprehensive support to implement key digital citizenship practices? Are we creating one-size-fits-all digital citizenship curriculum? How can we bring together partners from diverse backgrounds and abilities to expand the meaning of digital citizenship? This book addresses all these questions and more, showing educators of all levels how to implement digital citizenship in an inclusive and equitable manner.

Readers will learn strategies for building the capacity to develop and deliver professional learning to support a system-wide digital citizenship program implementation.

### About the Authors

**Carrie Rogers-Whitehead** is the founder of Digital Respons-Ability, which works with educators, parents and students to teach digital citizenship. She is the author of several books, including *Digital Citizenship: Teaching Strategies and Practice from the Field* (Rowman & Littlefield, 2019).

**Vanessa Monterosa** serves as the director of communications for Hack the Hood (HtH), a nonprofit committed to economic mobility for communities of color through tech and data literacy empowerment. Monterosa dedicated seven years to successfully shaping system-level digital citizenship efforts across Los Angeles Unified, the nation's second largest school district.



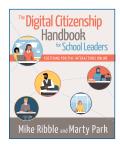
\$29.99 · April 2021 176 pages · 7.5 × 9.25 9781564849014 iste.org/DigEthics

### **Ethics in a Digital World**

Guiding students Through Society's Biggest Questions

### Kristen Mattson

Focusing on six big ethical questions being discussed in the technology sector and larger society today, this book helps students consider the systems in which they spend so much of their time, asking them to look at the technology around them through a critical lens.



\$39.99 · June 2019 320 pages · 7.5 × 9.25 9781564847829 iste.org/DigCitForLeaders

# The Digital Citizenship Handbook for School Leaders

### **Fostering Positive Interactions Online**

### Mike Ribble & Marty Park

This book provides education leaders a strategic road map that demonstrates how to incorporate digital citizenship concepts into the curriculum so that instead of being "one more thing," digital citizenship is threaded into the DNA of how educators teach and work.



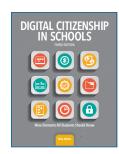
\$29.99 · October 2017 134 pages · 5.5 × 8.5 9781564843937 iste.org/DigCitAction

### **Digital Citizenship in Action**

Empowering Students to Engage in Online Communities

### Kristen Mattson

Discover practical ways to take digital citizenship lessons beyond a conversation about personal responsibility so that you can create opportunities for students to become participatory citizens, actively engaging in multiple levels of community and developing relationships based on mutual trust and understanding with others in these spaces.



\$36.99 · September 2015 212 pages · 8.5 × 11 9781564843647 iste.org/DigCit3E

### Digital Citizenship in Schools, Third Edition

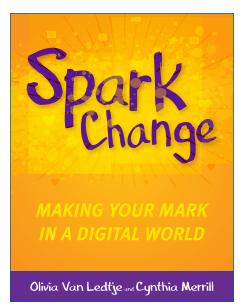
### Nine Elements All Students Should Know

### Mike Ribble

In this essential exploration of digital citizenship, Mike Ribble provides a framework for asking what we should be doing with respect to digital technology to become productive and responsible users.



# DIGITAL CITIZENSHIP AND MEDIA LITERACY



\$27.99 · October 2019 · 176 pages · 5.5 × 8.5 9781564847867 · iste.org/SparkChange

"Spark Change is breaking new ground. It opens eyes to children and young people's view of the world – how they want to engage with it and how they'd like us to work with them to that end, using the tech and media

tools of their world." - ANNE COLLIER, NET FAMILY NEWS

### **Spark Change**

### **Making Your Mark in a Digital World**

Kids can't become changemakers if they aren't empowered to think beyond their own community. *Spark Change* introduces readers to Liv, a young changemaker empowered to use digital tools to create and share content online. Liv's online sense of agency serves as an example of developing a powerful voice and making global connections that deepen compassion for others. This book shows how connected learning opportunities help students develop an orientation toward social action, leading to a sense of empathy and kindness from interacting with the world. The book features young students as digital leaders, providing examples of digital activism and the power of authentic student voice and participation.

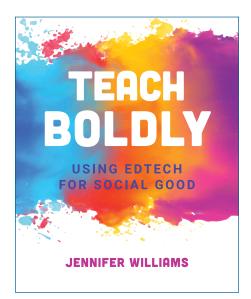
### About the Authors

**Olivia Van Ledtje** (@thelivbits) hopes to one day be an ichthyologist and work to save sharks all over the world. A seasoned keynote speaker, Liv's work on LivBits has been featured internationally as a model of digital good.

**Cynthia Merrill** (@cyndisueboo) is a consultant, speaker and teacher dedicated to strengthening literacy experiences for all students. She works throughout the U.S. coaching, training and encouraging administrators and teachers in their practices.

"Apart from the very relevant (and needed) focus on educating for social good, one of the greatest strengths of *Teach Boldly* is its abundance of tools, projects and design ideas, with real-world examples."

- HENNO KOTZÉ, ENGLISH AUSTRALIA JOURNAL



\$35.99 · November 2019 · 232 pages · 7.5 × 9.25 9781564847942 · iste.org/TeachBoldly

### **Teach Boldly**

### **Using Edtech for Social Good**

Today's students are ready to design, dream and MAKE the future. *Teach Boldly* is a guide for educators ready to apply innovative practices, meaningful technology use and global collaboration to drive the change they want to see in the world. Learn how to create a customized plan for education innovation, with strategies for constructing agile classroom environments, digital storytelling and communicating across lines of difference, and prioritizing feedback and active listening.

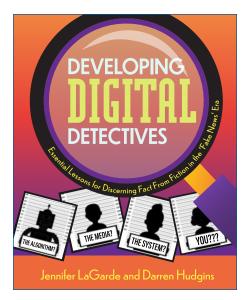
With inspiration from real-world peaceMAKERS in education, Teach Boldly invites readers to create ready-to-go action plans for themselves as educators, for class-room communities and for the global community.

### About the Author

**Jennifer Williams** (@JenWilliamsEdu) has dedicated herself to the field of education for more than 20 years through her roles as a professor, school administrator, literacy specialist and classroom teacher. In her current work as the co-founder and director of outreach and community for the nonprofit organization Take Action Global (@TakeActionEdu), Williams helps build schools in refugee camps and in remote areas of Africa, Asia and South America, and supports global school programs to empower students and teachers to take action on social good.



# DIGITAL CITIZENSHIP AND MEDIA LITERACY



\$34.99 · September 2021 · 248 pages · 7.5 × 9.25 9781564849052 · iste.org/DigDetectives

### **Developing Digital Detectives**

### Essential Lessons for Discerning Fact from Fiction in the 'Fake News' Era

The current information landscape is driven by clicks, pushing content creators toward the same goal: a viral story. In this environment, where the tenets of ethics and accuracy are sometimes usurped by the need for engagement in the forms of follows, likes and shares, traditional strategies for determining information credibility are no longer sufficient. From the authors of Fact vs. Fiction, this book offers easy-to-implement lessons to support learners as they become "digital detectives," looking for clues, questioning motives, uncovering patterns, developing theories and, ultimately, delivering a verdict.

The book includes access to the author-created Digital Detective's Evidence Locker, an online collection of over 100 resources that support the lessons in the book.

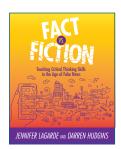
### About the Authors

**Jennifer LaGarde** (@jenniferlagarde) has served as a classroom teacher, a teacher-librarian, a digital teaching and learning specialist, and a statewide leader and consultant. She currently teaches preservice educators at Rutgers University and helps schools and districts create exceptional school libraries.

**Darren Hudgins** (@dhudgins) conceptualized and currently directs Think | Do | Thrive LLC, where he uses his 20+ years in education, edtech and coaching to drive critical thinking, champion active learning and create opportunities for educational communities to improve.

"This is not only a book for teachers and students, this is a book for all of us as we navigate the world of information overload. It reminds us of our collective responsibility as 'human beings living in an information-saturated world' to build our digital detective skills and interrupt the misinformation, disinformation and malinformation."

- CHRIS TUTTELL, LIBRARIAN, SOUTH GARNER HIGH SCHOOL, NORTH CAROLINA







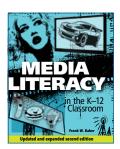
### Fact vs. Fiction

# Teaching Critical Thinking Skills in the Age of Fake News

### Jennifer LaGarde and Darren Hudgins

The advent of the 24-hour news cycle, citizen journalism and a reliance on social media as a news source have had a profound effect on how we evaluate and share information online. When these issues are coupled with a "fake news" industry that spreads false stories designed to go viral, educators are left facing a challenging new landscape. This book provides strategies and support to help students develop the skills needed to effectively evaluate information they encounter online.

\$34.99 · December 2018 · 160 pages · 7.5 × 9.25 9781564847041 · iste.org/FactvsFiction



# Media Literacy in the K-12 Classroom, Second Edition

Frank W. Baker

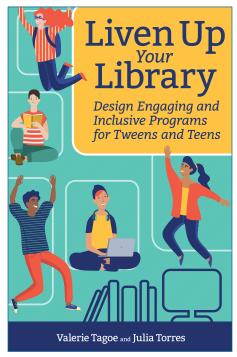
Access to media through technology doesn't automatically lead to critical thinking. Understanding how to interpret advertising messages, check for bias or avoid stereotyping are among the skills students need to become knowledgeable consumers and producers of media. This book gives educators the tools they need to bring this form of literacy into the classroom and develop critical thinking skills in their students.

\$38.99 · November 2016 · 233 pages · 7.5 × 9.25 9781564843814 · iste.org/MedLit2E



# DIGITAL AGE LIBRARIAN'S SERIES

This series, written *for* librarians *by* librarians, features books focused on topics important to media specialists/teacher librarians.



\$27.99 · July 2022 · 150 pages · 5.5 × 8.5 9781564849090 · iste.org/LivenLibrary

### **Liven Up Your Library**

### **Design Engaging and Inclusive Programs for Tweens and Teens**

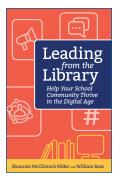
Developing programs for learners can be an ongoing challenge for librarians – especially first-year librarians. Current books on the topic primarily focus on makerspaces or read alouds, and are aimed at elementary school grades, with a surface-level approach. This book addresses deeper issues that librarians face, while illustrating how to serve teens and tweens specifically by offering programming relevant to their lives.

The authors offer practical ideas for developing effective programming through collaborating with the community to develop and implement programs, connecting programs to ISTE Standards and curriculum, and addressing curricular and socio-emotional needs. They also share practical advice on budgeting and funding to support programs, scheduling, maximizing the use of technology to aid in programming and much more. The book also explores ways library programs can have a positive impact on school culture, such as addressing the digital divide, inclusion and cultural relevance.

### About the Authors

**Valerie Tagoe** is a high school librarian in Texas. She's a past president of the Dallas Association of School Librarians. Currently, she's a member of the Young Adult Library Services board of directors.

**Julia E. Torres** is a language arts teacher and librarian in Denver, Colorado. She was named a *Library Journal* Mover and Shaker in 2020.



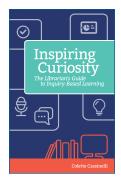
### **Leading from the Library**

Help Your School Community Thrive in the Digital Age

### William Bass & Shannon McClintock Miller

In this best-selling book, a librarian and an education leader team up to reflect on the librarian's ability to build connections, partner with others and lead within the greater educational community.

\$29.99 · March 2019 · 124 pages · 5.5 × 8.5 9781564847096 · iste.org/LibraryLeaders



### **Inspiring Curiosity**

The Librarian's Guide to Inquiry-Based Learning

### Colette Cassinelli

With success stories from librarians illustrating how they've guided teachers and students through the research process, this book provides strategies for activating students' natural curiosity and activities for generating questions for exploration.

\$29.99 · May 2018 · 180 pages · 5.5 × 8.5 9781564846723 · iste.org/Curiosity



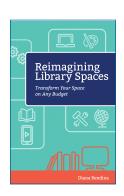
### **Connected Librarians**

Tap Social Media to Enhance Professional Development and Student Learning

### Nikki D Robertson

This informative resource for librarians is packed with practical tips and examples demonstrating how to effectively use social media to improve student learning.

\$24.99 · November 2017 · 154 pages · 5.5 × 8.5 9781564843920 · iste.org/ConnectLibrarians



### **Reimagining Library Spaces**

**Transform Your Space on Any Budget** 

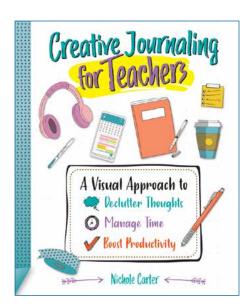
### Diana Rendina

Reimagining Library Spaces offers the guidance you need to make smart and efficient updates to your library space that encourage the use of technology to improve student learning.

\$24.99 · October 2017 · 176 pages · 5.5 × 8.5 9781564843913 · iste.org/LibrarySpaces



# **EDUCATOR WELL-BEING AND MINDFULNESS**



\$34.99 · July 2020 · 140 pages · 7 × 9 9781564849526 · iste.org/TeacherJournaling

### **Creative Journaling for Teachers**

### A Visual Approach to Declutter Thoughts, Manage Time and Boost Productivity

We are living in an age when "hustle" and "grind" are part of our daily lives. While teachers are expected to stay on top of their lengthy to-do list, the demands on them are greater than ever. How can we provide the tools teachers and, by extension, their students need to declutter thoughts, manage time better, and remain focused and productive?

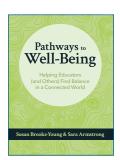
With her approachable style, educator and trainer Nichole Carter demonstrates how unlocking the creative brain can help improve mental health and problem-solving ability, as well as lead to better self-awareness and time management. Filled with the author's original illustrations, the book shares ideas and techniques for developing an effective, personalized system to improve productivity and address teacher burnout. The book can also help teachers help students — particularly those in older grades — prioritize and think through their thoughts, goals and actions to be more productive learners.

### About the Author

**Nichole Carter** was a middle school classroom teacher for 12 years, teaching both honors and regular English language arts. She now works at the district level, where she helps educators innovate their practice. She is a frequent conference presenter, national speaker and author of *Sketchnoting in the Classroom* (2019).

"What if you could buy a blank journal and transform it into something that not only keeps track of your to-do list, but also your calendar, goals, and any number of things to help you reflect and be a more creative and productive you?"

— FROM CREATIVE JOURNALING FOR TEACHERS



\$29.99 · February 2019 128 pages · 5.5 × 8.5 9781564847690 iste.org/FindBalance

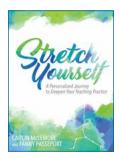


# Pathways to Well-Being Helping Educators (and Others) Find Balance in a Connected World

### Susan Brooks-Young & Sara Armstrong

We all want lives filled with balance, ease and contentment — but how do we get there? In *Pathways to Well-Being*, authors Susan Brooks-Young and Sara Armstrong share steps to increasing well-being and discuss how six elements — gratitude, positivity, focus, empathy, kindness and movement — impact daily life. All of us, especially educators, influence those around us — in our schools, in our communities and ultimately throughout the world. When we work toward supporting well-being for ourselves and others, our lives are enriched immensely.

This insightful book offers practical examples and activities aimed at helping educators manage their technology use, so they can find balance in work and life.



\$29.99 · January 2019 240 pages · 7 × 9 9781564847485 iste.org/ StretchYourself

### **Stretch Yourself**

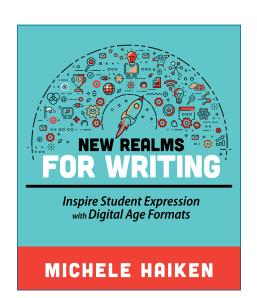
# A Personalized Journey to Deepen Your Teaching Practice

### Caitlin McLemore & Fanny Passeport

Stretch Yourself is chock-full of tools and strategies to show teachers, especially those new to the profession, how to stretch and innovate in their teaching. Using the metaphor of yoga — with its focus on process and practice — the authors take teachers on a journey of self-reflection and assessment, leading them through three stages: Breathe, Stretch and Meditate.



# LANGUAGE AND LITERACY



\$34.99 · June 2019 · 144 pages · 7.5 × 9.25 9781564847904 · iste.org/WritingRealms

### **New Realms for Writing**

### **Inspire Student Expression with Digital Age Formats**

New Realms for Writing features a variety of teacher-created resources and samples of student work to illustrate how teachers can design inquiry units for their content area that are authentic and engage students while developing digital age skills. The book provides insights into creating and using innovative materials and texts that are differentiated and personalized to student learners, specifically for teaching writing; offers tips for making thoughtful teaching and purpose central to teaching, with tech tools in support of student learning, but not driving it; and provides pedagogy and lesson ideas that promote student choice and voice within units of study that make cross-curricular connections.

### About the Author

**Michele Haiken** (@TeachingFactor) is an English teacher at Rye Middle School in Rye, New York, and an adjunct professor at Manhattanville College in Purchase, New York. She's a frequent speaker and has written or edited multiple books, including *Personalized Reading* (2018) and *Gamify Literacy* (2017).



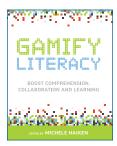
\$29.99 · March 2019 152 pages · 7.5 × 9.25 9781564847379 iste.org/ EngageReaders

### **Engaging Young Readers**

Practical Tools and Strategies to Reach All Learners

### L. Robert Furman

Educators must be able to engage with readers at every level. They must also be able to evaluate where each student lies on the continuum and improve students' skills to bring them to the appropriate level. Filled with practical activity suggestions including choral reading, read-alouds, graphic organizers, writing workshops and more, this book encourages educators to explore how technology can be used to improve the skills of a wide range of readers.



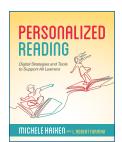
\$29.99 · April 2017 176 pages · 7.5 × 9.25 9781564843869 iste.org/Gamify

### **Gamify Literacy**

Boost Comprehension, Collaboration and Learning

### Edited by Michele Haiken

In this friendly, accessible guide, top educators and gaming professionals share strategies, tools and activities to help classroom educators and tech coaches apply gaming and gamification techniques to deepen student collaboration and critical thinking, and improve literacy and content learning. The book features tips for implementing gaming techniques to engage and motivate students and examples that can easily be modified for different grade levels.



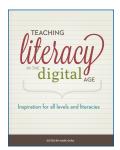
\$34.99 · June 2018 176 pages · 7.5 × 9.25 9781564846877 iste.org/Personalized

### **Personalized Reading**

Strategies and Tools to Promote Critical Thinking and Digital Literacy

### Michele Haiken with L. Robert Furman

How can teachers meet the needs of all learners to help them think critically and communicate effectively? How can teachers approach reading of visual, print and digital text? In this book, you'll find answers to these questions and more, with classroom-ready ideas and strategies to help students select their own texts, conduct reading workshops and read both print and visual texts, while identifying what works best for each student to maximize learning and potential.



\$29.99 · March 2014 254 pages · 7.5 × 9.25 9781564843395 iste.org/ LiteracyDigitalAge

# Teaching Literacy in the Digital Age

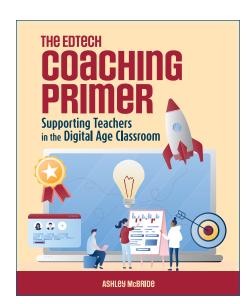
**Inspiration for All Levels and Literacies** 

### Edited by Mark Gura

Storytelling, story analysis, report writing, persuasive writing... no matter what language arts topic you're exploring with your students, this book will provide you with dozens of activity ideas using a wide range of technologies. Each activity is tagged with a recommended level, main technologies used and literacy covered. Easily adapt the majority of the activities for any level with minor modifications, including for students with special needs and English language learners.



# **LEADERSHIP AND COACHING**



\$37.99 · August 2021 · 134 pages · 7.5 × 9.25 9781564849229 · iste.org/EdTechCoaching

### **The Edtech Coaching Primer**

### Supporting Teachers in the Digital Age Classroom

The role of the edtech coach is often misunderstood, which can cause funding to be diverted and leads to these roles being cut or never created. It's also not uncommon for those who fill these roles to be asked to perform tasks that pull them away from their most impactful work — supporting teachers and improving learning. This book proposes a model that's both flexible in its implementation and clear in defining actionable steps so that the edtech coaching role has the greatest possible impact.

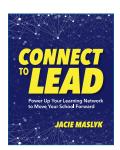
Featuring checklists, templates and planning and evaluation tools, this book can be a catalyst for helping districts and schools develop a structure for edtech coaching to promote growth in digital teaching and learning.

### About the Author

**Ashley McBride** is an adjunct professor for the master's in learning design and technology program at Central Michigan University. She's also the director of technology at Dare County Schools in Nags Head, North Carolina, where she provides leadership and vision for the district's technology department, instructional technology facilitators and librarians.

"Like a good coach, this book helps all of the stakeholders see the need for the role, select the path that's best for all parties, and guides the team on that journey. Ashley McBride has expertly tapped into her extensive experience to develop a wealth of guidelines, strategies, processes, road maps and resources certain to make your edtech coaching journey a successful one."

— JAKE MILLER, AUTHOR AND PODCAST HOST, EDUCATIONAL DUCT TAPE



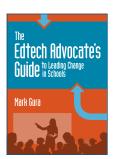
\$29.99 · June 2019 152 pages · 7.5 × 9.25 9781564847782 iste.org/ ConnectToLead

### **Connect to Lead**

Power Up Your Learning Network to Move Your School Forward

### Jacie Maslyk

This book discusses the benefits of learning networks and the ways positive relationships can enhance learning for all students, teachers and leaders. It explores how technology can be leveraged to maximize learning, by connecting learners across boundaries, creating open lines of communication, establishing a platform for idea sharing and incorporating innovation within all professional learning opportunities.



\$25.99 · February 2018 136 pages · 5.5 × 8.5 9781564843944 iste.org/ ChangeSchools

### The Edtech Advocate's Guide to Leading Change in Schools

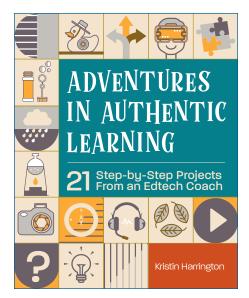
### Mark Gura

The education field is in the midst of a complete digital transformation. Accordingly, tech coaches and other school leaders must shift from simply bringing technology into schools to identifying how the various elements of this changing landscape fit together to form an improved version of education.

This book offers insights to help new and emerging tech coaches guide digital school change and tips for understanding the process of change, resistance to change and how to move past it.



# **LEADERSHIP AND COACHING**



\$34.99 · December 2020 · 248 pages · 7.5 × 9.25 9781564848819 · iste.org/LearningAdventures

### **Adventures in Authentic Learning**

### 21 Step-by-Step Projects From an Edtech Coach

Not every teacher has a dedicated coach who can support them in the classroom. Even those who do can benefit from additional ideas and support from a seasoned coach. Written by an experienced instructional technologist, this book is designed to help fill this role, showing teachers how to empower students to take charge of their own learning and provide creative and authentic opportunities for students to demonstrate their knowledge through projects.

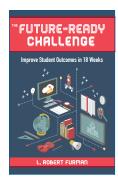
With this book, teachers will get the guidance they need to help students engage in learning experiences that allow them to reflect on their level of knowledge and what they need to learn, while exploring topics that correspond with their interests. Instead of providing text-based slideshow presentations that students read off a screen, teachers will learn to guide students in creating tutorial videos, providing peer reviews, curating their own resources and participating in debates.

### About the Author

**Kristin Harrington** is an edtech coach for Flagler County School District in Palm Coast, Florida. Harrington is a PLN Leader for the ISTE Learning Spaces Network and the 2020 ISTE Edtech Coaches PLN Award recipient. She is also the co-founder of Edcamp St. Augustine and Edcamp Flagler, and she co-moderates #FLedChat on Twitter.

"Kristin's ability to capture authentic learning adventures through her experiences as an educator and instructional coach made this a wonderful read. Not only do I now have a high-quality collection of a wide range of examples, resources and ready-to-use lesson plans ... I have a quide to challenge myself to make some of these ideas my own and grow as an educator."

- MICHAEL DREZEK, DISTRICT TECHNOLOGY INTEGRATOR, LAKE SHORE CENTRAL SCHOOL DISTRICT, ANGOLA, NEW YORK

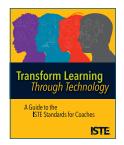


\$21.99 · March 2017 136 pages · 5.5 × 8.5 9781564843852 iste.org/FutureReady

# The Future-Ready Challenge Improve Student Outcomes in 18 Weeks

### L. Robert Furman

Incorporating digital age skills into curriculum can be daunting for educators, and getting started can be the hardest part. In this book, author and education leader L. Robert Furman breaks down the process into 18 challenges so that teachers can improve student outcomes based on digital age skills and future-minded progress in a single semester.



\$15.99 · March 2020 46 pages · 8.375 x 10.875 9781564848543 iste.org/ CoachesGuide

### Transform Learning Through Technology

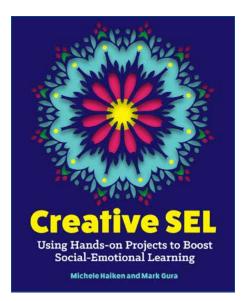
### A Guide to the ISTE Standards for Coaches

### Helen Crompton

This guide to the ISTE Standards for Coaches will help define the role of the coach; show how it relates to the roles addressed in the ISTE Standards for Students, Educators and Education Leaders; share information from research and the learning sciences relating to coaching cycles and methodologies; and present scenarios from coaches in diverse situations and with varied backgrounds.



# **SEL AND EQUITY**



\$34.99 · November 2022 · 152 pages · 7.5 × 9.25 9781564849496 · iste.org/CreativeSEL

### **Creative SEL**

### **Using Hands-On Projects to Boost Social-Emotional Learning**

Research shows that creativity can be beneficial for mental health and can help build critical skills such as empathy and introspection, while social-emotional learning (SEL) is an integral part of education and human development.

This book bridges these two ideas with a series of creative projects that foster SEL learning by promoting growth mindset, supporting mindfulness, offering ways to cope with anxiety and stress, and encouraging and guiding positive social activism.

Opening with an overview of research behind the integration of SEL and creativity, the book then features a variety of lessons based on the above themes, illustrating how to deepen SEL by integrating the arts and STEAM learning in creative and authentic ways. The activities are drawn from the work of the authors and a diverse group of educator contributors to provide engaging, insightful and culturally responsive learning opportunities appropriate for traditional or online/blended learning environments.

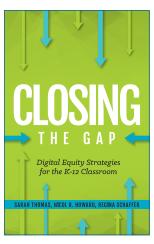
### About the Authors

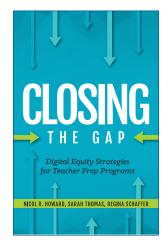
**Michele Haiken** is an English teacher at Rye Middle School in Rye, New York, and an adjunct professor at Manhattanville College in Purchase, New York.

Mark Gura has been an educator for more than three decades. He is the author of multiple ISTE books, including *The Edtech Advocate's Guide to Leading Change in Schools* and *Make, Learn, Succeed,* and is the editor of *Teaching Literacy in the Digital Age.* 

### **Closing the Gap**

Closing the Gap is an ISTE book series designed to reflect the contributions of multiple stakeholders seeking to ensure that digital equity is achieved on campuses, in classrooms and throughout education. This series offers historical and philosophical insights while exploring challenges and solutions unique to teacher preparation programs, preservice and inservice teachers, and instructional coaches.





### **Digital Equity Strategies for Teacher Prep Programs**

This book informs teacher education programs and future research, providing positive examples and recommendations for educational technology leaders and educators on moving toward digital equity in K–12 and teacher education.

\$29.99 · November 2018 · 152 pages · 5.5 × 8.5 · 9781564847133 · iste.org/DigEquityTeaching

### Digital Equity Strategies for the K-12 Classroom

This book provides teachers and coaches with concrete, evidence-based strategies and advice on addressing challenges such as access, connectivity, limited resources, the digital divide and the homework gap.

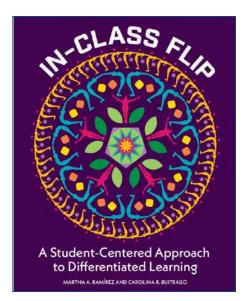
\$27.99 · April 2019 · 120 pages · 5.5 × 8.5 · 9781564847171 · iste.org/DigEquityK12

### **About the Authors**

**Nicol R. Howard, Ph.D.** (@NicolRHoward), is an associate professor in the School of Education at the University of Redlands. **Sarah Thomas, Ph.D.** (@sarahdateechur), is an educator and the founder of the EduMatch movement, a project that empowers educators to make global connections across common areas of interest. **Regina Schaffer** (@ReginaSchaffer) is an instructional technology specialist for the Middletown Township School District in New Jersey.



# TEACHING FRAMEWORKS AND LESSON DESIGN



\$34.99 · August 2022 · 175 pages · 7.5 × 9.25 9781564849588 · iste.org/InClassFlip

# Designing Purposeful Instruction for Any Learning Environment

\$37.99 · April 2022 · 240 pages · 7.5 × 9.25 9781564849311 · iste.org/Boundless

### **In-Class Flip**

### A Student-Centered Approach to Differentiated Learning

Written by two passionate teachers who have spent years testing this innovative approach to flipped learning, the book provides practical strategies and examples that support an effective in-class flip. Breaking down the idea of the in-class flip, the authors demonstrate how it differs from traditional flipped learning, and walk teachers through the many possibilities of this new approach, with details on how to implement it successfully from scratch.

In particular, the book highlights how the in-class flip supports differentiation in learning. Freeing up class time for teachers to apply strategies for learning and enabling them to better observe students' learning processes, levels of understanding, interests, preferences and personalities, the in-class flip creates learning spaces and teaching opportunities for differentiation in every lesson. The book explores ways to differentiate learning in terms of access and resources, pace, learning preference, grouping, content, choice, feedback, student support and mastery.

### About the Authors

**Martha A. Ramírez** is an English instructor in the Department of Languages and Culture at Universidad de Los Andes. She has participated in several national and international flipped learning projects, including those at La Universidad de Los Andes, Universidad Externado, Pontificia Universidad Católica de Ecuador and University of Oregon.

**Carolina R. Buitrago** has been an EFL teacher for over 20 years. She currently works as a professor and researcher at Institución Universitaria Colombo Americana–UNICA.

### **The Boundless Classroom**

### **Designing Purposeful Instruction for Any Learning Environment**

A global pandemic hit our world and education has forever changed. But have your instructional practices changed? Teachers must now leverage technology to provide students with high-quality teaching and learning experiences that transcend a traditional classroom's walls. This is a historic opportunity to abandon antiquated teaching practices and reimagine instruction in ways that boost learning outcomes and prepare students for living and working in the digital age.

This book offers guidance for creating and sustaining rigorous and engaging blended learning solutions. Opening with lessons learned from the pandemic, the book addresses impacts on lesson design and delivery, student engagement, assessment, and teacher training and PD. The following chapters build on and address these experiences, with each chapter featuring strategies and examples of how to implement effective approaches to lesson design for blended and online instruction.

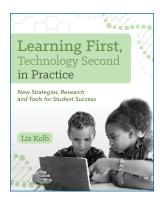
### **About the Authors**

**Nathan Lang-Raad** is an international speaker, author and professional learning facilitator, and the vice president of strategy at Savvas Learning (formerly Pearson). He is the author of several books, including *The Teachers of Oz: Leading with Wisdom, Heart, Courage, and Spirit* with Herbie Paad

**James V. Witty** currently serves as executive director of schools within the Metropolitan Nashville Public Schools district, leading and supporting high schools. He is the author of *Exemplary Practices in Alternative Education: Indicators of Quality Programming*, published by the National Alternative Education Association.



# TEACHING FRAMEWORKS AND LESSON DESIGN



\$39.99 · July 2020 · 264 pages 7.5 × 9.25 · 9781564848383 iste.org/TripleEPractice

### **Learning First, Technology Second in Practice**

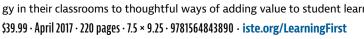
### **New Strategies, Research and Tools for Student Success**

This book extends the ideas of Kolb's bestselling *Learning First, Technology Second*, offering an overview of the Triple E Framework and a step-by-step process for instructional designers and tech coaches to use the framework with classroom teachers for better lesson design. The book also includes 12 authentic lessons designed by elementary and secondary teachers, with suggestions on how to improve lessons with technology and examples of how two schools have integrated the framework across their district.

### **Learning First, Technology Second**

### The Educator's Guide to Designing Authentic Lessons

Learning with technology doesn't happen because a specific tool revolutionizes education. It happens when proven teaching strategies intersect with technology tools, and yet it's not uncommon for teachers to use a tool because it's "fun" or because the developer promises it will help students learn. *Learning First, Technology Second* offers teachers the professional learning they need to move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.







\$35.99 · June 2020 176 pages · 7.5 × 9.25 9781564848451 iste.org/PerfectBlend

### **The Perfect Blend**

### A Practical Guide to Designing Student-Centered Learning Experiences

### Michele Eaton

In *The Perfect Blend*, you'll learn how to create a "homemade recipe" for effective blended learning for your students. Rather than focusing on finding and implementing a specific established model, author Michele Eaton shows teachers how to embrace the flexibility of blended learning to take an active role as a designer of learning and, in the process, help students become advocates for their education.



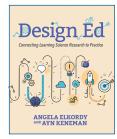
\$39.99 · November 2018 316 pages · 7.5 × 9.25 9781564847218 iste.org/ ProjectBased3E

# Reinventing Project-Based Learning, Third Edition

# Your Field Guide to Real-World Projects in the Digital Age

### Suzie Boss and Jane Krauss

This updated 10th anniversary edition of the bestselling book *Reinventing Project-Based Learning* offers educators new examples of the latest tools, assessment strategies and promising practices that are poised to shape education in the future. Along with coverage of computational thinking and coding, equity considerations and emerging trends like augmented and virtual reality, the book features spotlights from educators and a deeper focus on gold standard and high-quality PBL.



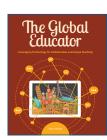
\$44.99 · September 2019 248 pages · 7.5 × 9.25 9781564847492 iste.org/DesignEd

### **Design Ed**

# **Connecting Learning Science Research** to Practice

### Angela Elkordy and Ayn Keneman

By combining design thinking methodology with strong theoretical frameworks in the learning sciences, educators can improve learning to help students thrive. This book lays out the intersection between theory, design and reflective practice to help educators understand individual learner differences and the impact of context upon learning. With this foundation, you'll develop the skills you need to design powerful and effective learning experiences, particularly when using digital technologies.



\$39.99 · July 2016 498 pages · 7.5 × 9.25 9781564843722 iste.org/Global

### **The Global Educator**

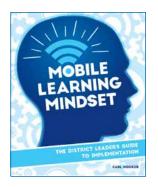
# Your Field Guide to Real-World Projects in the Digital Age

### Julie Lindsay

In *The Global Educator*, author and global education forerunner Julie Lindsay examines the need for intercultural understanding and collaboration to personalize learning. The book includes pedagogical approaches and frameworks for global online collaborative learning, technology resources to empower educators and education leaders to make meaningful connections, and case studies and contributions from more than 100 global educators who are embedding their practices into curriculum objectives and providing their students with invaluable educational experiences.



# TEACHING FRAMEWORKS AND LESSON DESIGN



### **Mobile Learning Mindset**

The six-book Mobile Learning Mindset series shares practical knowledge and strategies for successful implementation of K-12 BYOD programs and 1:1 initiatives. The collection provides district leaders, principals, teachers, IT staff, educational coaches and parents with the information they need to make any mobile learning program a success.

**Carl Hooker** is the founder of LearnFestATX (formerly known as iPadpalooza), a three-day festival that celebrates the cultural shift that technology has brought about in education and the world. He guest authors a regular blog on *Tech & Learning* and has written guest blogs for HuffPost and Edutopia. He also hosts the ISTE "Learning Unleashed" podcast on BAM Radio and co-hosts the future-ready podcast "Undisrupted."

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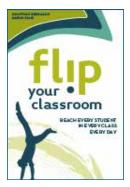
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# The IT Professional's Guide to Implementation

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# The Parent's Guide to Supporting Digital Age Learners

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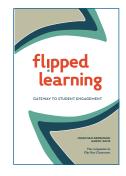


# Flip Your Classroom Reach Every Student in Every Class Every Day

### Jonathan Bergmann and Aaron Sams

Jonathan Bergmann and Aaron Sams began the flipped classroom where students watch recorded lectures for homework and complete assignments, labs and tests in class with a teacher available. What they found was that students demonstrated a deeper understanding of the material than ever before.

\$20.99 · June 2012 · 122 pages · 5.5 × 8.5 9781564843159 · iste.org/FlipClassroom



# Flipped Learning Gateway to Student Engagement

### Jonathan Bergmann and Aaron Sams

Discover what happens when a classroom is truly student-centered and teachers are free to engage with students on an individual level. *Flipped Learning* is loaded with powerful stories from educators who share how they were able to delve deeper into content, let students' curiosity take learning further and develop positive relationships.

\$22.99 · July 2014 · 182 pages · 5.5 × 8.5 9781564843449 · iste.org/FlipLearning



Instruction

# Flipped Learning Series

Building on their bestselling book *Flip Your Classroom*, flipped education innovators Jonathan Bergmann and Aaron Sams return with a book series that supports flipped learning in the four topic areas of science, math, English and social studies, as well as the elementary classroom.

# Flipped Learning for Social Studies Instruction

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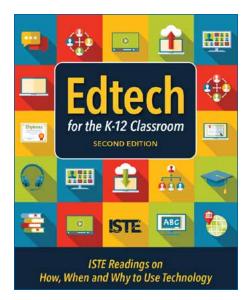


Flipped Learning for Science

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# TECHNOLOGY INTEGRATION



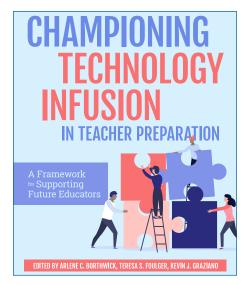
\$39.99 · June 2022 · 176 pages · 7.5 × 9.25 9781564849328 · iste.org/TeacherPrep2

### Edtech for the K-12 Classroom, Second Edition

### ISTE Readings on How, When and Why to Use Technology

Edtech can take many forms in K–12 education, not all of which result in learning experiences that prepare students to be future innovators and problem-solvers. Similarly, educators aren't always provided with training or given the opportunity to maximize technology to its full potential. Without a road map or chance to see the tool in action, it can be difficult to know how best to implement it.

Edtech for the K–12 Classroom is designed to empower current and future teachers to use technology effectively in their classrooms and schools. In this second edition, educators share their stories along with powerful tips for leveraging edtech meaningfully by connecting the ISTE Standards, a road map for transforming education with technology. The articles in this edition explore research-based approaches to teaching with technology, considerations for ensuring equity and inclusion, emerging technologies such as virtual reality and artificial intelligence (AI), and more.



\$49.99 · July 2020 · Hardcover · 280 pages 7 × 9 · 9781564848345 · iste.org/InfuseTech

# Championing Technology Infusion in Teacher Preparation

### A Framework for Supporting Future Educators

Advancing teacher preparation to full adoption of technology infusion is no small undertaking. Written by 20 experts in the teacher prep field, *Championing Technology Infusion in Teacher Preparation* provides research- and practice-based direction for faculty, administrators, PK–12 school partners and other stakeholders who support programwide technology infusion in teacher education programs. Such organizational change involves almost every individual and system involved in teacher preparation.

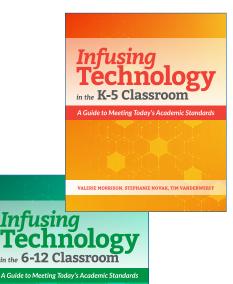
This book will help administrators in colleges and schools of education as well as teacher educators in preparation programs support the developmental needs of teacher candidates as they learn how to teach with technology. With action steps and getting-started resources in each chapter, the book is well-adapted for small group study and planning by collaborative leadership teams in colleges and schools of education. The book is also appropriate for the study of effective organizational change in education by graduate students.

### **About the Editors**

**Arlene C. Borthwick** is professor emerita and former associate dean and professor of educational technology at National Louis University in Chicago. **Teresa S. Foulger** is an associate professor at Arizona State University in Tempe. **Kevin J. Graziano** is a professor of teacher education in the School of Education at Nevada State College in Henderson.



# TECHNOLOGY INTEGRATION



### **Infusing Technology in the Classroom**

Valerie Morrison, Stephanie Novak, Tim Vanderwerff

In this two-book series, you'll learn how to shift your instructional practice and leverage technology to meet today's curriculum education standards for grades K–12. Each book addresses issues that digital age students face and examines the importance of tailoring their learning experiences using technology. The books include classroom-tested lesson ideas in English language arts, math, science and social studies, mapped to ISTE and tech-related standards, to support college and career readiness for students. Also included are practical ideas and up-to-date resources (apps, software and websites) for meeting college- and career-readiness standards for each grade level.

### About the Authors

**Valerie Morrison** has 14 years of experience as a technology director, integration specialist and technology coach.

**Stephanie Novak**, a 27-year educator turned instructional coach, helps teachers in grades K-5 understand how to blend the standards into a rigorous curriculum.

**Tim Vanderwerff** is a 35-year veteran teacher who has worked with learners from kindergarten to adulthood.

### Infusing Technology in the K-5 Classroom

A Guide to Meeting Today's Academic Standards

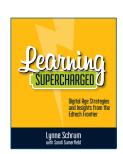
\$34.99 · August 2019 · 240 pages · 7.5 × 9.25 · 9781564847454 iste.org/MeetStandardsK5

VALERIE MORRISON, STEPHANIE NOVAK, TIM VANDERWERFF

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A Guide to Meeting Today's Academic Standards

\$34.99 · August 2019 · 240 pages · 7.5 × 9.25 · 9781564847416 iste.org/MeetStandards612



\$39.99 · June 2018 248 pages · 7.5 × 9.25 9781564846860 iste.org/ Supercharged

### **Learning Supercharged**

Digital Age Strategies and Insights From the EdTech Frontier

### Lynne Schrum with Sandi Sumerfield

As educators seek out new ways to energize and engage their students and prepare them for the future, they need to know how to employ the latest technologies in creative and innovative ways.

Learning Supercharged looks at emerging approaches and tools, and incorporates professional educators' stories of how and why they have implemented each trend, including information on challenges faced and overcome, how to get started and other resources to explore.



\$38.99 · December 2018 296 pages · 7.5 × 9.25 9781564847256 iste.org/ IntegratingTech2E



\$45.99 · July 2014 314 pages · 7.5 × 9.25 9781564843517 iste.org/Web2HowTo

# Integrating Technology in the Classroom, Second Edition

Tools to Meet the Needs of Every Student

### Boni Hamilton

Teachers possess unique skills, knowledge and experience. So why should their approaches to classroom technology look the same? In this second edition of the popular book *Integrating Technology in the Classroom*, author Boni Hamilton presents technology tools and projects that resonate with your teaching style, classroom context and technology skill level all while helping students achieve academic growth.

# Web 2.0 How-To for Educators, Second Edition

Lynne Schrum and Gwen Solomon

Finding tools and apps for the classroom is easy. Understanding how to use them effectively in a lesson — that's another story. This revised edition of *Web 2.0: How-To for Educators* not only introduces an expanded list of Web 2.0 tools, but it expertly leads you through classroom and professional applications that help improve student and teacher learning. From Google tools and virtual environments to apps such as SoundCloud, explore the very best Web 2.0 has to offer for educators.



# **ISTE STANDARDS**

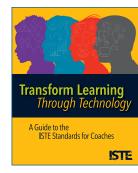
The ISTE Standards provide the competencies for learning, teaching and leading in the digital age, providing a comprehensive roadmap for the effective use of technology in schools worldwide. Learn more about the standards at **iste.org/Standards**.



\$12.99 · August 2022 6 laminated pages 8.5 × 11 · 9781564849694 iste.org/StandardsGuide

# ISTE Standards in Action Using Technology to Learn, Teach, Lead and Coach

It's one thing to read a set of standards and another to put them into practice as a professional in the classroom. This guide is your road map to understanding what the ISTE Standards look like in practice. It provides an overview of each of the standards sections—students, educators, education leaders and computational thinking competencies—along with examples of specific standards put into practice, resources to try and tips for getting started.



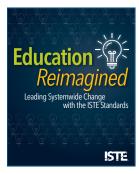
\$15.99 · March 2020 · 46 pages 8.375 × 10.875 · 9781564848543 iste.org/CoachesGuide

### Transform Learning Through Technology

# A Guide to the ISTE Standards for Coaches

### Helen Crompton

This guide to the ISTE Standards for Coaches will help define the role of the coach; show how it relates to the roles addressed in the ISTE Standards for Students, Educators and Education Leaders; share information from research and the learning sciences relating to coaching cycles and methodologies; and present scenarios from coaches in diverse situations and with varied backgrounds.



\$15.99 · June 2018 · 44 pages 8.375 × 10.875 · 978156484689 iste.org/LeaderGuide

### **Education Reimagined**

# Leading Systemwide Change with the ISTE Standards

### Helen Crompton

This booklet contains examples of how those in specific leadership roles can use the ISTE Standards in their work, reflection questions for all leadership roles; vignettes demonstrating how a variety of leaders in a diverse range of schools have embraced the ISTE Standards for Education Leaders, and an explanation of other frameworks and standards that connect with and complement the Education Leader Standards.



\$14.99 · June 2017 · 54 pages 8.375 × 10.875 · 9781564843951 iste.org/ EducatorStandards

### **ISTE Standards for Educators**

# A Guide for Teachers and Other Professionals

### Helen Crompton

This guide is your go-to resource for understanding, preparing for and adopting the ISTE Standards for Educators. It provides a deeper look at the Educator Standards, advice on getting started with implementing the standards, and profiles and tips for adopting the standards by role.



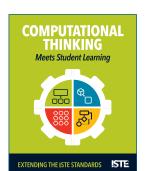
\$15.99 · June 2016 · 48 pages 8.375 × 10.875 · 9781564843982 iste.org/StudentStandards

### **ISTE Standards for Students**

# A Practical Guide for Learning with Technology

### Susan Brooks-Young

This booklet includes the ISTE Standards for Students, nine scenarios describing authentic learning activities that build Student Standards skills, skills by age band to support the design of learning activities at each level, a crosswalk comparing the ISTE Standards for Students (2016) to the Student Standards (2007) and a prerequisite foundational technology skills scope and sequence document.



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### Computational Thinking Meets Student Learning

### **Extending the ISTE Standards**

### Kiki Prottsman

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# **JUMP START GUIDES**

ISTE Jump Start Guides provide quick, easy-to-reference information on education's hottest topics. Get a jump on designing online lessons, teaching immersive tech and coding, starting an esports program for your school and more. Browse all guides at **iste.org/jumpstartguides**.



### **SEL in Action**

Tools to Help Students Learn and Grow

### Jorge Valenzuela

Not all educators teach in schools where training in SEL and related topics such as restorative justice, trauma-informed teaching and culturally responsive teaching is readily available. In this six-page guide, author and educator Jorge Valenzuela introduces educators to the Equity and SEL Integration Framework that will help them understand core SEL competencies and design lessons that activate SEL in their curriculum.

\$12.99 · April 2021 · 6 pages · 8.5 × 11 9781564849120 · iste.org/SELJSG



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Tips and Tools to Drive Creative Expression

### Michele Haiken

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### **Create a Supportive Gaming Community**

### **Grace Collins**

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### **Immerse Yourself**

Create Engaging AR/VR Experiences for All Learners

### Jaime Donally

Learn how to leverage immersive technology — AR, VR and MR — with this practical and accessible guide based on the bestselling book *Learning Transported* by Jaime Donally. *Immerse Yourself* provides practical insights and examples to help any classroom teacher incorporate immersive tech into curriculum.



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### **Fighting Fake News**

# Tools and Strategies for Teaching Media Literacy

### Jennifer LaGarde and Darren Hudgins

Based on the bestselling book Fact vs. Fiction, this 6-page guide offers educators resources and strategies to define, detect and combat "fake news," including lesson plans, models for evaluating news stories and links to fake news self-assessments, including a digital component to help readers evaluate their skills in detecting and managing fake news.



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### **Project-Based Learning**

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### Suzie Boss and Jane Krauss

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### Engage, Enhance, Extend

Start Creating Authentic Lessons With the Triple E Framework

### Liz Kolb

Based on the bestselling book *Learning First*, *Technology Second* by Liz Kolb, this laminated reference guide will help teachers move from arbitrary uses of technology in their classrooms to thoughtful ways of adding value to student learning.



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